

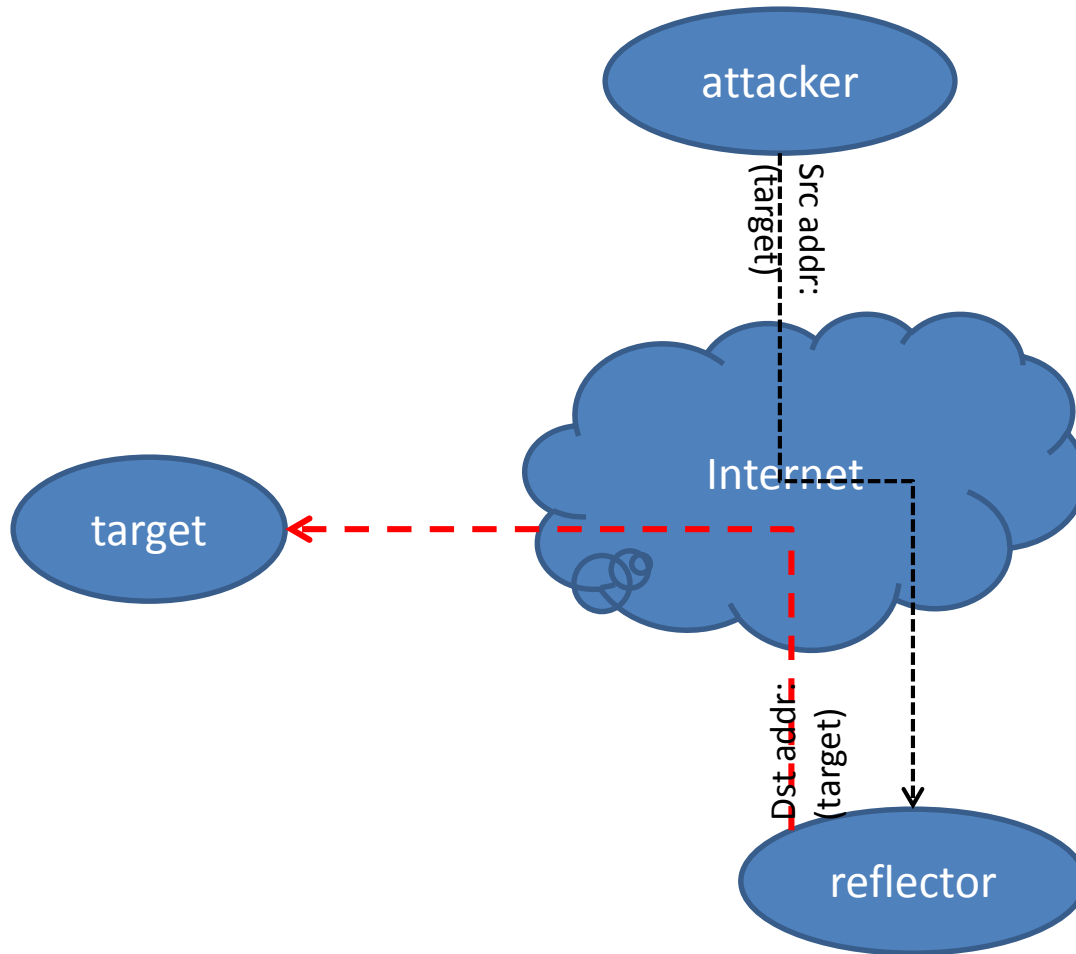
Source Address Validation *Everywhere*

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The Year 2002's Biggest Problem?

- “The most common attack on Internet hosts or infrastructure at the time of this writing is to cause the receipt of too much traffic, consuming all available resources on a victim's host or Internet connection. This is often called a "Denial of Service" (DoS) attack.”
 - ICANN SSAC SAC004, P. Vixie, October 2002
 - (After RFC2267, P. Ferguson, D. Senie, January 1998)

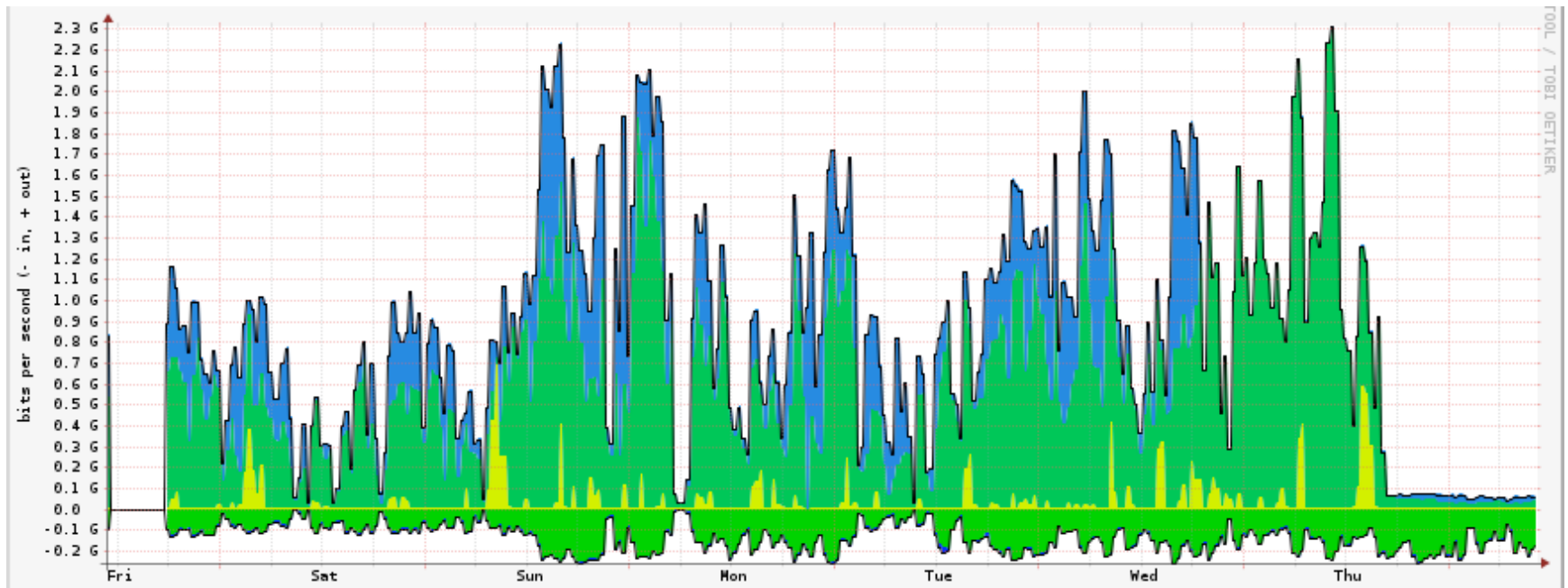
Spoofer Source Attacks



Hopeless Trends

- No incentive for up-front security engineering
- No incentive for network output monitoring
- Oft heard complaint:
 - “I’d be making all of the investment, but my competitors would be getting all of the benefit.”
- This is the “chemical polluter” business model
 - Externalized costs are downstream

Hopeful Sign: DNS RRL



Ode to David Isenberg

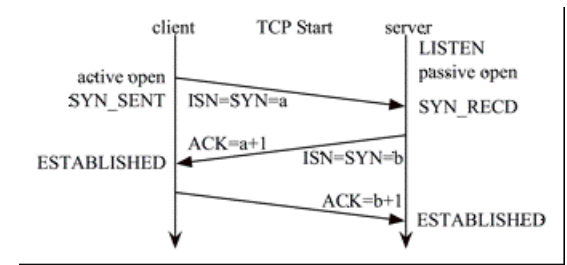
- *Rise of the Stupid Network, 1997:*
 - “Why the Intelligent Network was once a good idea, but isn't anymore. One telephone company nerd's odd perspective on the changing value proposition”
- David was right. We needed to innovate at the edge, and the core had to be assumption-free.
- So, the core is stupid – like it has to be
 - But, so is the edge, which it must not be

So, Edge Device Quality?

- Marketing & sales beats quality every time
 - *Anybody can connect anything*
- QA budget shrinks at scale; only TTM matters
 - QA for a automobile tech: maybe \$100/unit
 - QA for a Smart Phone: maybe \$3/unit
 - QA for a CPE (cable/dsl/wireless): maybe \$1/unit
 - QA for an embedded IoT device: maybe 5¢/unit
- Note: 5¢/unit would be enough, *iff* up front

TCP Listeners as DDoS Amplifiers

- TCP SYN occupies one octet of sequence space
 - TCP SYN+ACK, likewise
 - This *required* by TCP
 - TCP is *required* by the Internet
- TCP requires retransmission until ACK
 - Including the SYN, *and* the SYN+ACK
- So, every TCP listener is a 3x..20x amplifier
 - Problematic, even when not sent back-to-back



Technical Remediation

- Near-end bandaids
 - Stateful rate limiting (e.g., DNS RRL)
 - Maybe TCP should only re-xmit when synch'ed?
 - Something's got to be done about ICMP
 - ...and about NTP and all other UDP protocols
- Far-end solutions are far cheaper overall
 - Source Address Validation Everywhere (*SAVE*)
 - Make it the default; exceptions for multihoming

Nontechnical Remediation

- Disrupt nation-state backed attackers
 - Some countries have earned Internet isolation
- Increase compliance burden for device mfrs
 - Set a floor on quality and thus the QA budget
- Increase compliance burden for ISP's, telcos
 - Source Address Validation may have to be law
- Consider Dan Geer's recent proposal
 - A non-patchable embedded device would *expire*

Thank you!

Questions?