network preparation and operation at Tokyo 2020 Games

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- Mar, 1993 graduated from School of Engineering, University of Tokyo with Master of Engineering
- Apr, 1993 joined Nippon Telegraph and Telephone, Corp. ("NTT")
- then, worked for global telecom service launch project at NTT America from 1996
 - MBA, class of 2001 at Carnegie Mellon University
 - HR management and corporate planning at NTT Com from 2001
 - customer system operations and cloud services at NTT Com from 2007
 - business development for 2020 at NTT from 2014
- Jul, 2018 responsible for Telecommunications and Frequency/Radio as the above position at Tokyo2020



1. Small Introduction

- 2. Network Overview for Tokyo 2020
- 3. Features and Impact Factors of Tokyo 2020 network ... (1)(2)(3)(4)
- 4. Various types of Sport competitions and Many Venues/Facilities = (1)
- 5. Long preparing period + 1 Year = (2)
- 6. Usage Image and Scales/Statistics

7. end-customers come and systems go live..., right before the Games start = (3)

8. Lots of Technology Partners = (4)

Some info/data and abbreviations in this presentation can be slightly different from the actual ones because of those based on my memory.

Outline of Tokyo 2020 Games

	ТОК ҮО 2020	TOKYO 2020 PARALYMPIC GAMES
names	Games of the XXXII Olympiad	Tokyo 2020 Paralympic Games
Terms	Jul 24 th (Fri) to Aug 9 th (Sun), 2020 ↓ Jul 23 th (Fri) to Aug 8 th (Sun), 2021	Aug 25 th (Tue) to Sep 6 th (Sun), 2020 \downarrow Aug 24 th (Tue) to Sep5 th (Sun), 2021
Sports	33 sports (50 disciplines)	22 sports (23 disciplines)
Events	339	537
Athletes	about 11, 000	about 4,400
Teams & Nations	205	164

Remark) These figures are not official, which I found in open info



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Telecom Network/Services Overview

✓ T2020-Telecom team provided Data-network infra with datacenters to TEC and other FAs, Broadcast **Contribution Network** for OBS, and **telecom services** to stakeholders such as the Internet access and CATV.



WAN/LAN for competition and operation incl. Wi-Fi, Services for press, CATV, Fixed phone, etc.

Telecom Network/Services Overview

 Broadcast Contribution Network is to convey material videos for broadcasting from each competition venue to IBC*, which is one of the most important network because of expected more than 5 billion TV watchers.

* International Broadcast Center

Public Services

(Mobile, PSTN, Internet Access

the Int

 4K-based video materials conveyed from OBS compound to IBC through the network

 Redundant lines of completely different underground-routes between each venue and IBC

 Transmission equipment and in-venue network were provided by OBS



training venues and small facilities

Internet



Internet/LAN, CATV etc.

Competition venues in Tokyo Metropolitan Area

WAN/LAN for competition and operation incl. Wi-Fi, Services for press, CATV, Fixed phone, etc.

Telecom Network/Services Overview

Data-network consists of Competition network (CPN), Back Office network (BON) and Network for stakeholder services / tenant users (OTN), which are virtually and/or physically separated from each other.



Largest number of venues/locations ever



Ref. related system images in the Field of Play



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Features that impacts on Network Infra/Telecom services

I've never experienced sports events other than Tokyo 2020, but it seems that there are some features ...

- (1) requirements as common platform for various types of sport competitions and venues/facilities
 - 33 Olympic disciplines and 28 Paralympic disciplines at 43 comp venues (41 locations).
 - More than 50 Factional Areas such as TEC, NRG, SEC, ACR, MED, TRA and SPT
 - Projects led by IOC and partners workforce video for knowledge transfer, demonstration of local 5G, etc.
 - * but "No spectators" had almost no impact on network infra/services, except marketing area, hospitality services, customer gates (PSA), etc.
- (2) long preparing period
 - Tokyo 2020 in January 2014 (Bureau of Technology services started from July 2014 → 6 years +1)
 - basically 4 years' interval for Summer Competition
 - starting from almost zero-basis for Tokyo 2020 services and new projects
- (3) customers come and systems go live right before the Games start
 - athlete, delegations, press, broadcaster, Olympic/Paralympic family, IF/NF, etc.
 - several systems for Games operations such as logistics, transport, medical, and energy management.
- (4) lots of **technology partners** (who have prioritized supply rights)
 - Official Timekeeping & result, Information Technology, AV, Telecom, Network Equipment, Servers, etc.

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Facilities/Offices/Sites other than Competition Venues

- ✓ 43 competition venues (41 locations) previously shown
 → Data network WAN circuits/LAN were provided
- ✓ Other operation sites and facilities
 - MPC : Main Press Center
 - **IBC** : International Broadcast Center main at Tokyo Big sight and backup in OLS
 - VIL : Olympic and Paralympic Villages main, sailing, and cycling villages
 - **UAC** : User Accreditation/Uniform Center main center in Tokyo
 - **MDC**s : Main Distribution Center two centers near Tokyo, because of space limitation
 - **OFH/PFH** : Olympic/Paralympic Family Hotel
 - Marketing/Partner/Hospitality Area usually located in Park
 - HQ offices FCC such as Main Operation Center, and Tech OC located in Harumi office

→ Data network WAN circuits/LAN were provided

 small district UACs, Fleet/Bus Depots, satellite villages, some Training Venues, small district Offices/Centers at Sapporo, Narita, Haneda, etc.

→ Fixed Internet Access* with small LAN were provided

Temporary offices, peripheral area in Competition venues, backup for office w/no redundant circuits
 → Mobile router for internet access*

*users were possible to access to Data-network via **remote access service** provided by Tokyo 2020

more than **80** locations in total

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What is Functional Area, and for what

In order to more efficiently coordinate operation of multiple competitions, clarify and define the duties in charge for each field and proceed with management preparations for each. Each field is called functional area ("FA").

TEA

Re and Example of Olympic Games	sponsible for specific functions d prepare for cross-competition	oring or its holy of the security holy of the secur
Ceremony	OLS - Olympic Sta	
3x3 Basketball	AUP - Aomi Urban Sport Park	
In case of one sport	,	
	SDO - Sapporo Dome	
Feethell	MIS – Miyagi Sta	
- Men	IKS – Ibaraki Kashima Sta	
- Women	SSA – Saitama Supper Arena	
	TOS – Tokyo Sta	
	ISY – Int'l Sta Yokohama	
 Wrestling	MMA - Makuhari Messe hall A	

Ref. Sample of FAs and Tokyo 2020 bureaus and offices



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long preparing period \sim First three to four years

- ✓ Tokyo 2020 established 7 years ago → need several years for Special measurement laws, budgeting, etc
- ✓ ICT started network for Tokyo 2020 staff called pre-Games network
- ✓ Meanwhile, learned Host city contract, Games guide, etc. as basic conditions and try to build good relationships with IOC-TEC, OBS, stakeholders, FAs, etc.

	2013	2014	2015	2016	2017	2018	2019	2020	2021
Olympic/ Paralympic related events	▲Tol	kyo Games d ▲Tokyo 202 ▲TEC I Sochi 2014	ecided 20 ▲Specia oureau 4 ▲First local	Rio 20 al laws I Sponsor (Te	016 Iecom)	Pyeongchang 2018	Test Event	▲ Postponement - Construction Suspension - Review for Simplification	▲Olympic Torch Test Event
			ATSA NESA Pre-games network for Offices expanding NW migration Games Network (HQ office is one of venues with limited function)						
Telecom Activities			Knowledge transfer, Rules and Organizati Planning, etc.	Archite (Basic	ecture Design : Deign)	ed Architecture Impler (Detail Deign)	nented Venue Design	Venue Des Constructions Rev	iign rised
				ansfer, ganization, To . R	r, ation, Telecom services Requirement (Internet, Telephony, Inter/In-venue CATV)	s	Implemented for test event		
				(l) lr 		ATV	Solution Implemented		
Person figures of ICT Dept									
					Summer-G	ames experienced m	empers joined lokvo	2020	

long preparing period \sim the last three years*

* two years, if no "Covid-19" postponement ... mention what we did in the year later (next pages)

- migrate Pre-games network to Games network based on gathered requirement and information.
 - enough capacity, whitelisted, segmented
 - originally Remote access VPN introduced for Venuization \rightarrow it helped Covid-19 e-work of the staff.

	2013	2014	2015	2016	2017	2018	2019	2020	2021
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Telecom Activities			Pre-g	▲TSA games netw Archit (Basic	ork for Offices ecture Designe c Deign)	expanding Architecture Implen (Detail Deign)	NESA Games Games (HQ office nented Venue Design	Network e is one of venues with limited f Venue Des Constructions Rev	unction) sign vised
		Kno Rule Plar	Knowledge tran Rules and Orga Planning, etc.	nsfer, anization, Tr R (Ii Ii	elecom service Requirement nternet, Telephon nter/In-venue CA)	ny, Solution Design	Implemented for test event Solutior	n Implemented	
Person figures of ICT Dept							2020		- 19

Ref. during one-year postponement period ...

Mar 24 - Japanese Prime Minister announced postponement after the meeting with IOC President

- Mar 25 asked partners/contractors to prepare for suspending constructions at Venues
- Apr confirmed the suspension of construction and postponed new service launches
 - monitoring venue status to avoid removal of venue-installed equipment and facilities
 - decided basic policy within TEC
 - started negotiating service level/cost with ICT partners/contactors
- Jun no change of Comp Venues decided, but UAC and a part of HQ offices would be moved
- Jul to Aug downgraded service levels one by one
 - to Nov confirmed reduction of service numbers based on reviewed venue designs
- Dec started physical network design review at each venue

...latter of the year Covid-19 related changes or activities

Jan to Mar covid-19 related changes 2021

- Apr started all the venue-network constrictions at full-scale
- May TEV started

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right before the Game start, systems/facilities go live, stakeholder do tests, end-users come, ...

- Since systems related to competition results (time and scoring) were tested in advance at laboratory and the test events, there were few severe problems related to data-network, although problems with system capacity and physical settings were found sometimes. (CPN)
- Since systems/network for Tokyo 2020 staff has been used for multiple years, few troubles occurred at Games time in terms of network.
 (BON)
- <u>Troubles happened on networks for FA systems newly introduced mainly in OTN</u>, what we called "FA network", <u>and on network related-to venue environment</u> or brought-in overseas equipment.

for example ...

right before the Game start, systems/facilities go live, stakeholder do tests, end-users come, ...

FA Network management in General (FA System go lives right before the Games)

• FA network in OTN usually had only a function of providing network connections to FA systems. That is, each FA would have responsibility for operations including security management. But...

Overlay Energy Facilities (Newly Constructed Facilities at Venues)

 Overlay-powers were down sometimes at venues mainly in May and June, at telecom installation stage, due to short circuits...

CATV services installation at all the Venues (Overseas Equipment etc.)

 The video feeds for CATV were planned to be got from OBS for our CATV services. The feeds were managed by TEC-Audio & Visual team.

FA System Requirement at Venues (New system)

 Some tablets for bus navigation system would be connected to the net via the Wi-Fi equipped in busses. But the system was not designed to use only at Buses, but …

right before the Game start, systems/facilities go live, stakeholder do tests, end-users come, ...

Noise of Audio System (overseas equipment used in Japan first time)

Audio system set up at ceiling seemed interfered with some radio waves, when it was tested at rehearsal held a
couple of days before using them...

Stakeholder Wi-Fi for heavy users (Initial use at Venue)

 It was expected that lots of people would use the Internet by multi-devices at Media Centers at MPC and Press tribunes at venues. So, we deployed not only fixed ports at each desk but also many APs in each area. But there were constraints such as no (or too high) ceilings and no desktop space for APs...

Capacity Operation

 Internet access from/to Datacener had flexibility to change bandwidth by using high speed interface, so, we could easily upgrade/downgrade by changing the settings. But...

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Sponsorship's impact on tech service management

- ✓ in usual business, it is possible to show requirements and to outsource the work to one company, who takes responsibility for the project and service.
- ✓ many tech-related sponsors have priority supply rights in each category, some of them already provides several services or functions. → T2020 needed to coordinate or manage all the related suppliers/partners to use each services.





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