

DNSSEC Tutorial

Peter Losher

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August 28th, 2011



is the new "COBOL"

Deploy DNSSEC
now or something
bad might happen ...



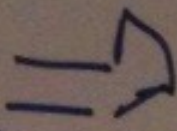
Blackboard

web based Company looking for
web development experience with
ds

with iPhone, Android

is the new "COBOL"

Define a security
standard for DNS
that CAN be deployed,
and operators will.



Deploy DNSSEC
NOW or something
bad might happen ...

based Company looking for
web development experience with
ds

with iPhone, An



Blackboard

About the Instructor

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About ISC

- Internet Systems Consortium, Inc.
 - Headquartered in Redwood City, CA, USA
 - 501(c)(3) Nonprofit Corporation
- ISC is a public benefit corporation dedicated to supporting the infrastructure of the universal connected self-organizing Internet — and the autonomy of its participants — by developing and maintaining core production quality software, protocols, and operations.

DNS



What is DNS?

- Better question:

How does Internet naming work?

- Computers like numbers, humans like names. DNS fixes that.

Addresses and Names

- An address is how you get to an endpoint
 - Typically there is a hierarchy:
950 Charter Street, Redwood City, CA, 94063
192.153.154.12, +1-919-271-8851
- A Name is how the endpoint is referenced
 - Usually no hierarchy:
"Alan", "San Francisco", "ISC's website"

HOSTS . TXT

- Contained IP addresses and names of all the hosts on the Internet
- Contained some information about each host
- Distributed twice a week and available via FTP
 - Updates sent in via e-mail

HOSTS.TXT

```
; DoD Internet Host Table
; 30-Mar-93
; Version number 1230
;
;
; The format of this file is documented in RFC 952, "DoD Internet
; as the file  rfc/rfc952.txt
;
; It may be retrieved via FTP using username "anonymous" with
; any password.
;
; The format for entries is:
;
; NET : NET-ADDR : NETNAME :
; GATEWAY : ADDR, ADDR : NAME : CPUTYPE : OPSYS : PROTOCOLS :
; HOST : ADDR, ALTERNATE-ADDR (if any): HOSTNAME,NICKNAME : CPUTYPE :
; OPSYS : PROTOCOLS :
;
; Where:
;; CPUTYPE = machine type (PDP-11/70, VAX-11/780, FOONLY-F3, C/30, etc.)
;; OPSYS = operating system (UNIX, TOPS20, TENEX, ITS, etc.)
;; PROTOCOLS = transport/service (TCP/TELNET,TCP/FTP, etc.)
;; : (colon) = field delimiter
```

HOSTS.TXT

```
HOST : 128.105.5.1,128.105.2.250 : STAT.STAT.WISC.EDU,STAT.WISC.EDU : VAX-11/750 : UNIX :  
      TCP/TELNET,TCP/FTP,TCP/SMTP,TCP/ECHO,TCP/FINGER,ICMP :  
HOST : 128.109.140.1 : DUKE.CS.DUKE.EDU,CS.DUKE.EDU : SUN-3/180 : OS :  
      TCP/TELNET,TCP/FTP,TCP/SMTP,UDP/DOMAIN :  
HOST : 128.109.143.1 : UNCCVAX.UNCC.EDU : VAX-8530 : UNIX : TCP/TELNET,TCP/FTP,TCP/SMTP :  
HOST : 128.109.153.1 : NCSUVX.NCSU.EDU : MICROVAX-II : UNIX :  
      TCP/TELNET,TCP/SMTP,TCP/FINGER,UDP/DOMAIN :  
HOST : 128.109.178.1 : NCSC.ORG : MICROVAX-II : UNIX : TCP/TELNET,TCP/FTP,TCP/SMTP :  
HOST : 128.109.201.1 : ECSGATE.UNCECS.EDU : DEC-5000 : UNIX : TCP/TELNET,TCP/FTP,TCP/SMTP,UDP/DOMAIN :  
HOST : 128.109.221.1 : VXA.UNCWIL.EDU : VAX : VMS ::  
HOST : 128.110.190.1 : ANTHRO.ANTHRO.UTAH.EDU,ANTHRO.UTAH.EDU : SUN-4/60 : UNIX :  
      TCP/FTP,TCP/SMTP,TCP/TELNET :  
HOST : 128.110.198.1 : CTRSCI.MATH.UTAH.EDU : VAX-8600 : VMS : TCP/FTP,TCP/SMTP,TCP/TELNET :  
HOST : 128.110.200.1 : COSMIC.PHYSICS.UTAH.EDU : DS-3100 : UNIX : TCP/FTP,TCP/SMTP,TCP/TELNET :  
HOST : 128.112.128.1 : PRINCETON.EDU : SUN-4/330 : UNIX : TCP/TELNET,TCP/FTP,TCP/SMTP,UDP/DOMAIN :
```

HOSTS . TXT

- Drawbacks
 - Maintained by a single entity
 - Pulled (manually) from a single host
 - Namespace collisions
 - Consistency
- In 1983, it was determined that something had to be done

DNS RFCs

- 1983 - RFC 882 & 883
 - DOMAIN NAMES - CONCEPTS and FACILITIES
 - DOMAIN NAMES - IMPLEMENTATION and SPECIFICATION



DNS Reality

- Globally distributed, loosely coherent, scalable, dynamic database
- Comprised of three components
 - "Name Space"
 - Servers making that space available
 - Resolvers (clients) which query the servers about the namespace

So, What is DNS?

- When asked for the address of `www.isc.org`, the distributed database known as DNS provides the answer:

`www.isc.org` → `204.152.184.88`

- The database also contains the inverse "mapping"

What is DNS?

- DNS can contain additional information as well:
 - Addresses (ipv4, ipv6)
 - Security key information
 - Mail exchange information
 - Text records
 - An overly abused record type
 - Entertaining host information

What is DNS?

- DNS also provides negative results:

`mmm.isc.org` → NXDOMAIN

- No such object in the database



What is DNS?

- NOTE:
 - No such object in the database is different from
 - No data of requested type for that object

`www.isc.org (hinfo) → null, NOERROR`

Global Distribution

- Data is maintained locally but retrievable globally
 - No single point of failure
- DNS lookups (queries) can come from any device
- Remote DNS data is locally cacheable to improve performance

Loose Coherency

- Database is always internally consistent
 - Every component (zone) has a serial number
 - Serial numbers are incremented on data change
- Changes to the master database are replicated to slave servers
- Cached data expires according to timeouts set by administrators

Scalable

- No limit to the size of the database
 - Single servers known to hold over 60,000,000 labels (.com)
- No limit to the number of queries
 - 24,000 queries per second not uncommon on "off-the-shelf" hardware
- Queries are automatically distributed between master, slave and cache servers

Reliable

- Data is replicated
 - Masters transfer data to slaves
- Clients can query master, slave or caching servers
- DNS uses UDP or TCP
 - DNS protocol deals with UDP retransmission, sequencing, etc.

Dynamic

- Database can be updated dynamically
 - Add/delete/modify any record
- Modification of master triggers replication
 - Only master can be dynamically updated



Namespace

- Hierarchical namespace
- Choose names based on
 - Location
 - Owner
 - Object



Namespace

- Fully qualified domain name (FQDN)

`www.isc.org.`

- DNS provides mapping from the FQDN to other resources
- Names are used as database keys

Domains and Domain Names

- A domain name consists of one or more labels or words
 - Labels are separated with `.'
 - Labels have at most 63 characters
- An FQDN has at most 255 characters, including dots

Domains and Domain Names

- Host names consist of the characters a-z, 0-9, and '-'
 - Other characters are allowed in labels
 - Specifically, "_" is a special character
- Name resolution is case insensitive

Resource Records

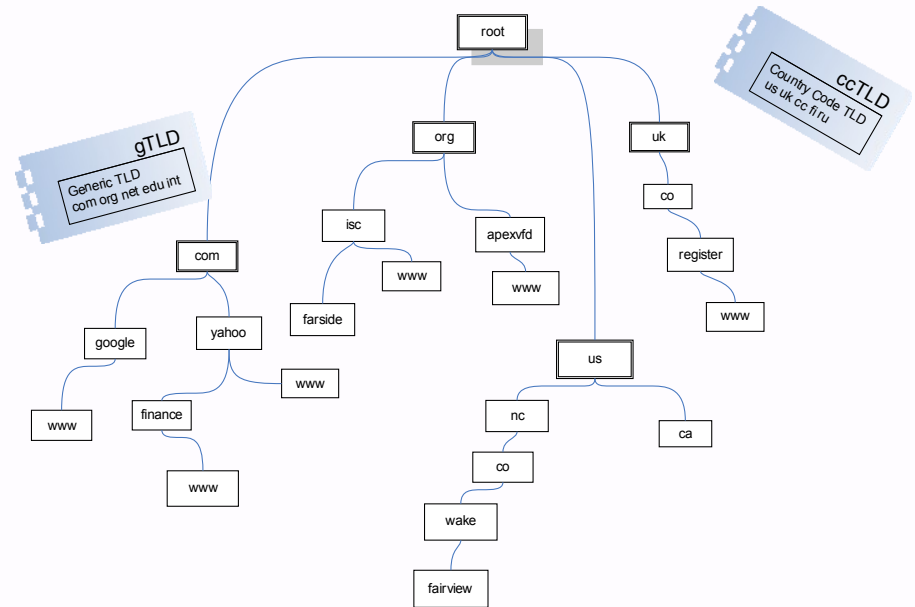
- The DNS maps those names into data called Resource Records (RRs)

`www.isc.org.` → A `204.152.184.88`

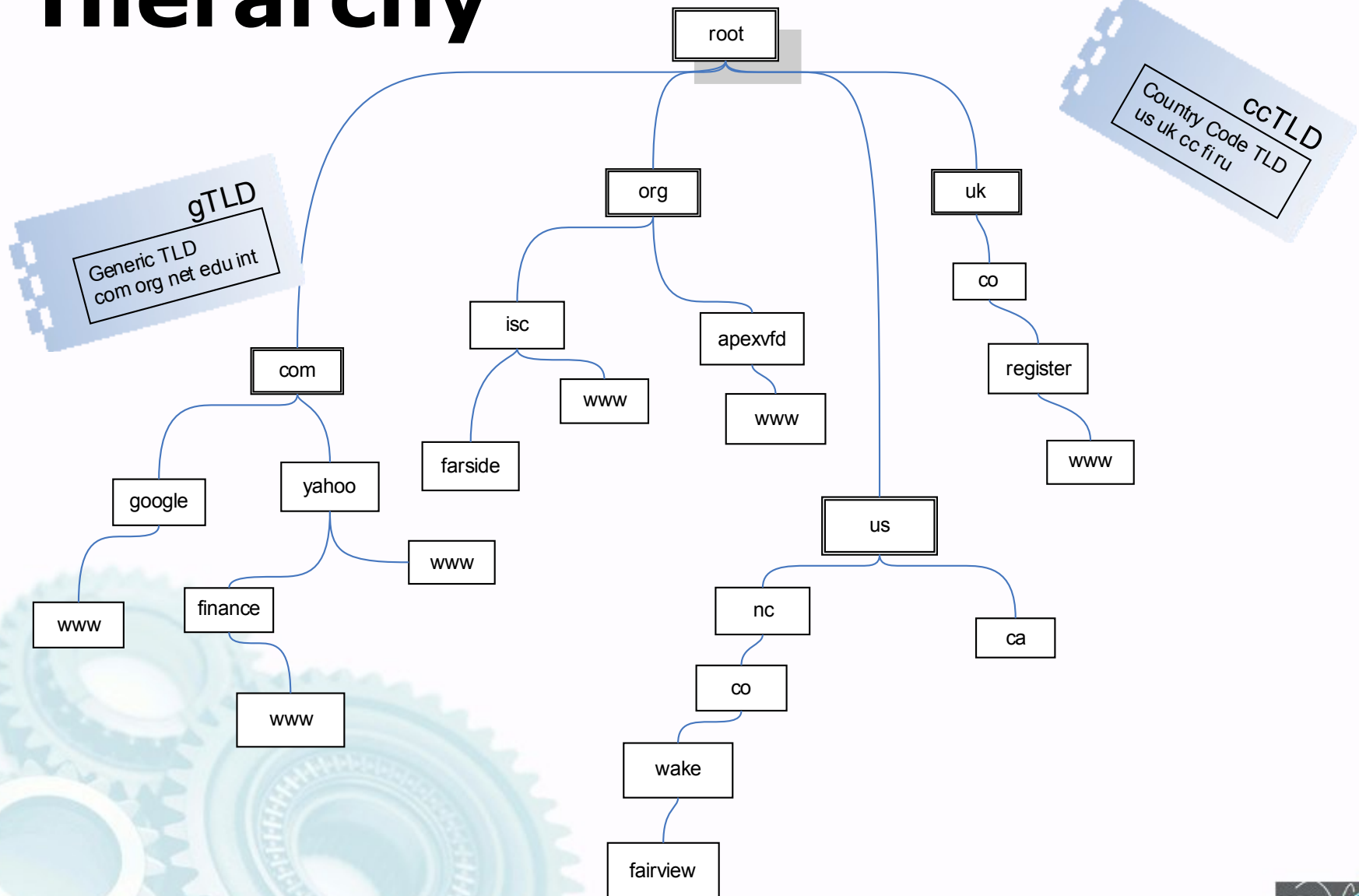
- This name has this address

Hierarchy

- Domain names map to a hierarchy chart
- root "." at top
- Chart splits at every dot
- No restriction to the number of branches

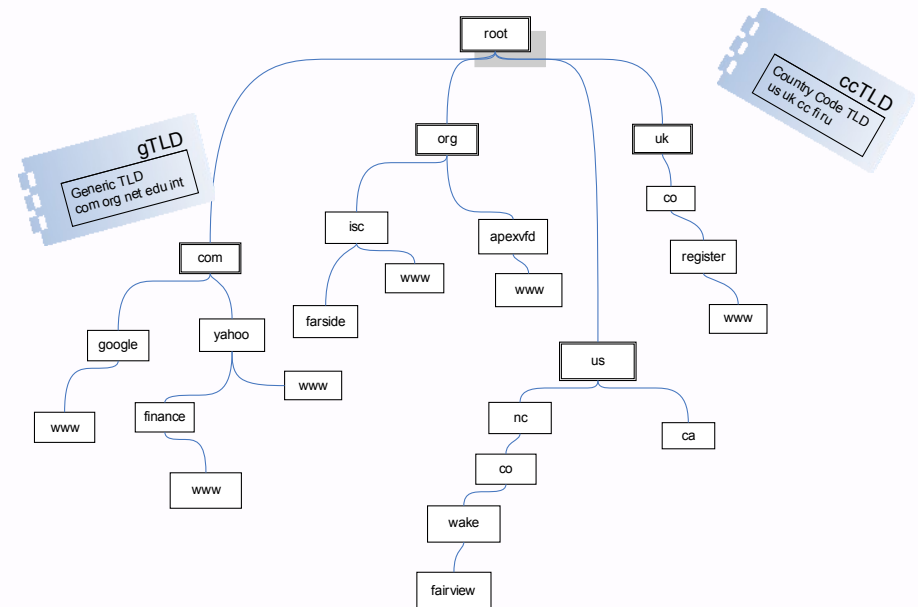


Hierarchy



Domains

- Domains are namespaces
- Everything below *.org* is in the *org* domain
- Everything below *isc.org* is in the *isc.org* domain and in the *org* domain





Inverse DNS

- Mappings from an IP address to the associated name is in a different namespace

`in-addr.arpa.`

`ip6.arpa.`



Inverse DNS

- Similar to forward naming, inverse naming is from most specific to least specific data:

`1.5.168.192.in-addr.arpa.`

- Provides the name for the system at the IP address 192.168.5.1

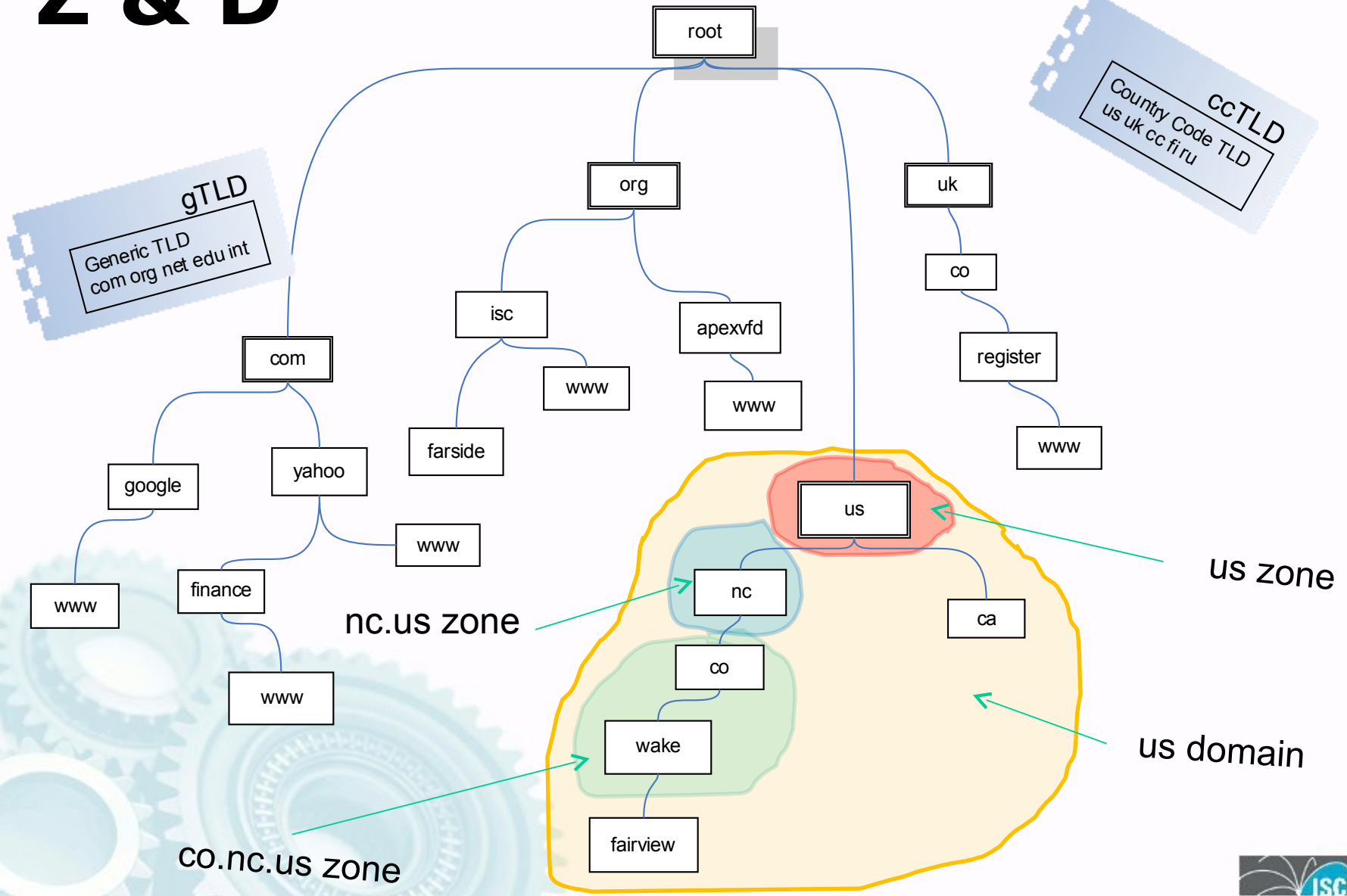
Delegation

- Administrators can create subdomains to group hosts
 - Geography, Organization, Politics
- Responsibility for the subdomain may be delegated to someone else
- Parent domain retains links to child

Zones and Domains

- Zones are administrative spaces
- Zone administrators are responsible for a portion of a domain's namespace
- Authority is delegated **from** a parent, and delegated **to** a child

Z & D



Review -- Purpose of DNS

- Addresses are used to locate objects
- Names are easier to remember than numbers
- Humans want to access objects by name
- DNS fills this need

Understanding DNSSEC



Introduction

- With millions of recursive, caching servers on the Internet...
 - Each one needs to be able to be able to look up data from millions of zones
 - There is no way to distribute secret keys
 - Existing technology (TSIG) did not scale well

Introduction

- Central concept:

DNS data is augmented by a signature

- Validating resolvers can use the signature to verify that the data is authentic

Introduction

- DNSSEC is based on public key (asymmetrical) cryptography
 - Private key is used to sign DNS data
 - Public key is published via DNS so that validators can retrieve it
 - The public key is then used to validate the signatures, and there-by, the DNS data

Introduction

- DNSSEC provides cryptographic proof that the data received in response to a query is un-modified
- It does not deal with validating dynamic updates, nor with master to slave data transfers

Introduction

- DNSSEC enabled authoritative servers provide digital signatures across RRsets in addition to "standard" DNS responses
- DNSSEC validating resolvers provide authenticated responses with proven integrity

Introduction

- Clients using validating resolvers get "guaranteed good" results
- Data that does not validate provides a "**SERVFAIL**" response from the upstream resolver



Trust Validation

- With this knowledge, we are able to prove that data hasn't changed between the authoritative server and the validator, but how do we know we can trust it?
- Now that the root (".") is signed, that's easy, right?

Trust Validation

- DNSSEC is based on chains of trust
- At the top of chains are "trust-anchors"
 - One (signed) root, one trust-anchor
 - Until all TLDs are signed, it's not so easy
 - Trust anchors must be gathered and added to DNS configuration through leaps of faith

Trust Validation

- In BIND, trust anchors are added in "trusted-keys" statements

```
trusted-keys {  
    . 257 3 8 "AwEAA[..]ihz0=";  
};
```

- This creates an anchor based at the DNS root from which a chain is created

Chain of Trust

- Once a "trust anchor" is inserted, how does it actually create trust that leads down the DNS tree?
- Trust anchors consist of bits capable of validating the key used to sign the key that signs data in a given zone

Chain of Trust

- First, we must realize that there are TWO keys inserted into each zone
 - Zone Signing Key (ZSK)
 - Used to sign the resource records in the zone being secured
 - Key Signing Key (KSK)
 - Used to sign the Zone Signing Key

Chain of Trust

- Delegation of signed zones include a new Resource Record type
 - Delegation Signer – DS
 - Hash of the public portion of the child's Key Signing Key

Chain of Trust

- If the DS record in the parent is signed using the parent's zone signing key, we know that the DS record is valid.
- If the hash of the child's Key Signing Key record matches the DS record then we know that the Key Signing Key is valid.

Chain of Trust

- If the Key Signing Key is known to be valid, its signature of the Zone Signing Key proves that the Zone Signing Key is valid.
- If the Zone Signing Key is known to be valid, it can be used to validate other RRs in the zone.

Chain of Trust

- A living example:

`www.isc.org`

The following slides were created using Sandia National Laboratories "DNSViz"

<http://dnsviz.net/>

Trusting isc.org

. (root)

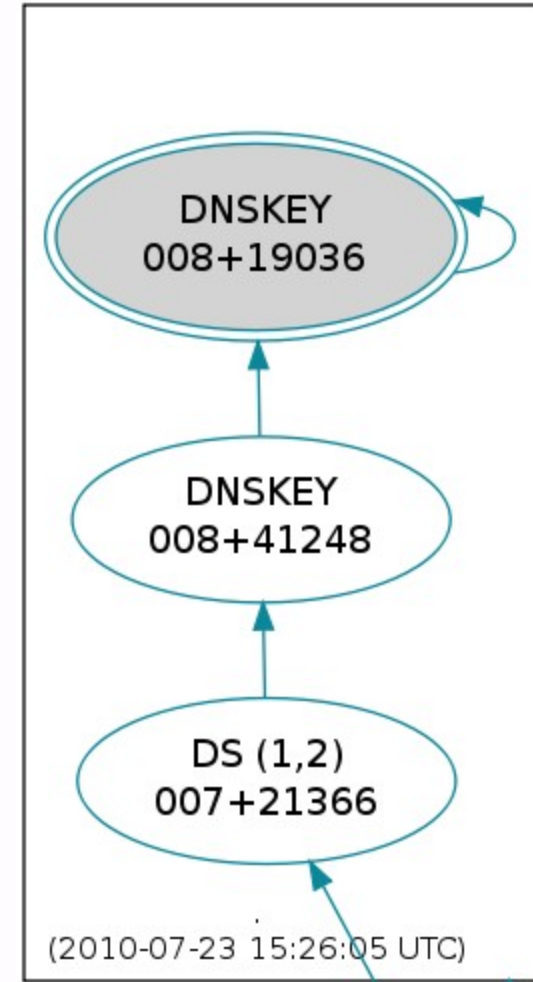
– KSK 19036

– ZSK 41248

- Signed w/19036

– .org DS records

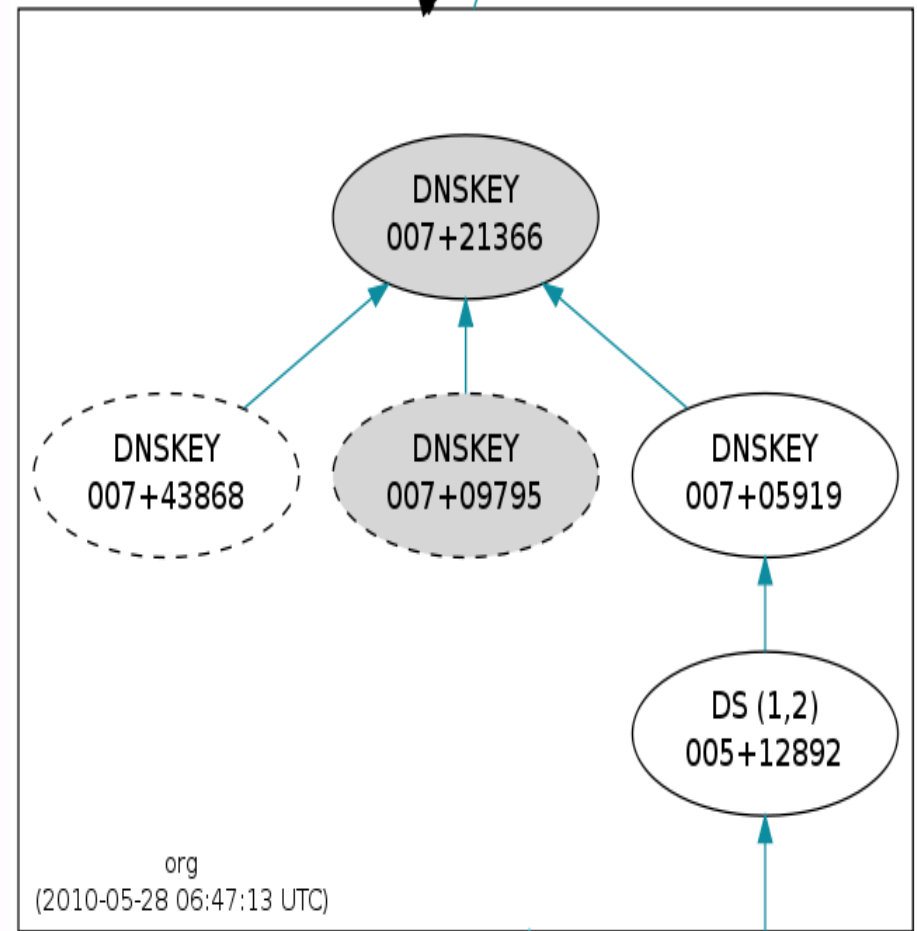
- signed w/ 41248



Trusting isc.org

.org

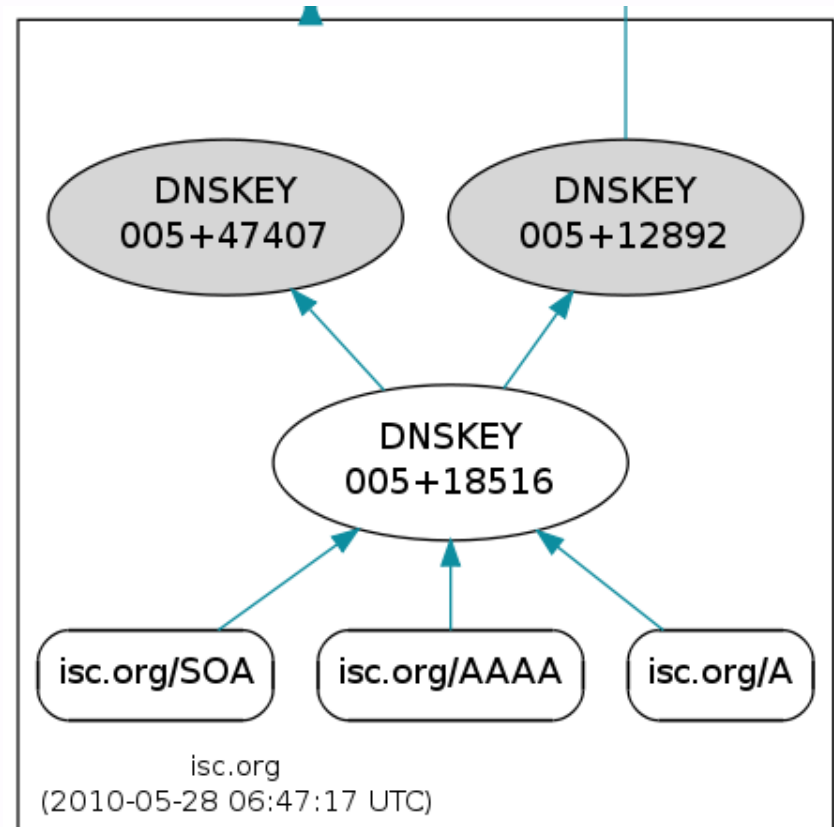
- KSK 21366
- ZSK 05919
 - Signed w/21366
- isc.org DS records
 - signed w/ 05919



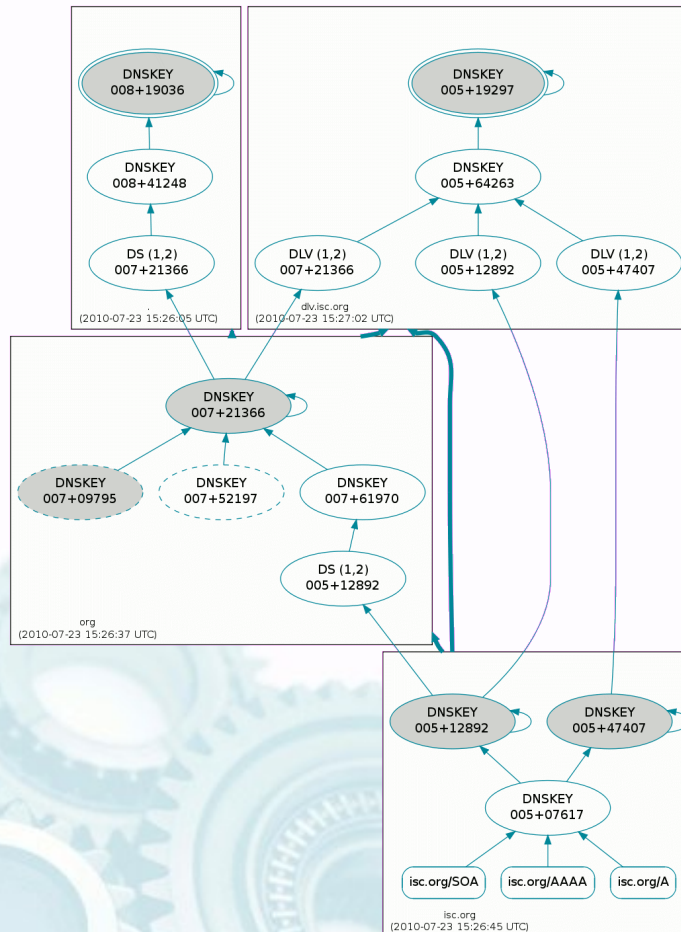
Trusting isc.org

isc.org

- KSK 12892
 - Hashed into DS
- ZSK 18516
 - Signed w/ 12892
- SOA, AAAA, A
 - Signed w/ 18516



Trusting isc.org



- With a trust anchor for root we can trust anything below it that is signed
 - And that has DS records in place

Why DNSSEC?

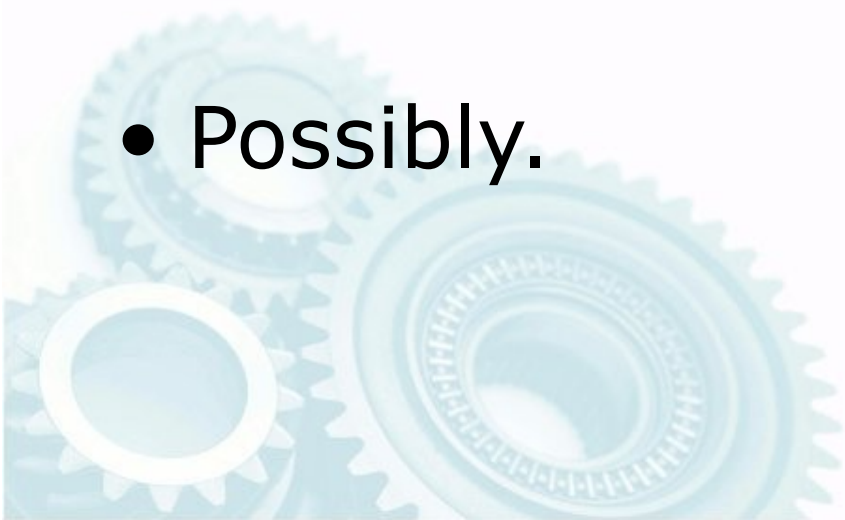
- 5 years ago, talking about DNSSEC being deployed anywhere would cause laughter.
- 3 years ago, talking about DNSSEC being deployed to the root would result in laughter.

Why DNSSEC?

- 2 years ago, Verisign and ICANN provided proposals as to how the root would be signed.
- On July 15, 2010, the first full production DNSSEC root zone was signed.

Why DNSSEC?

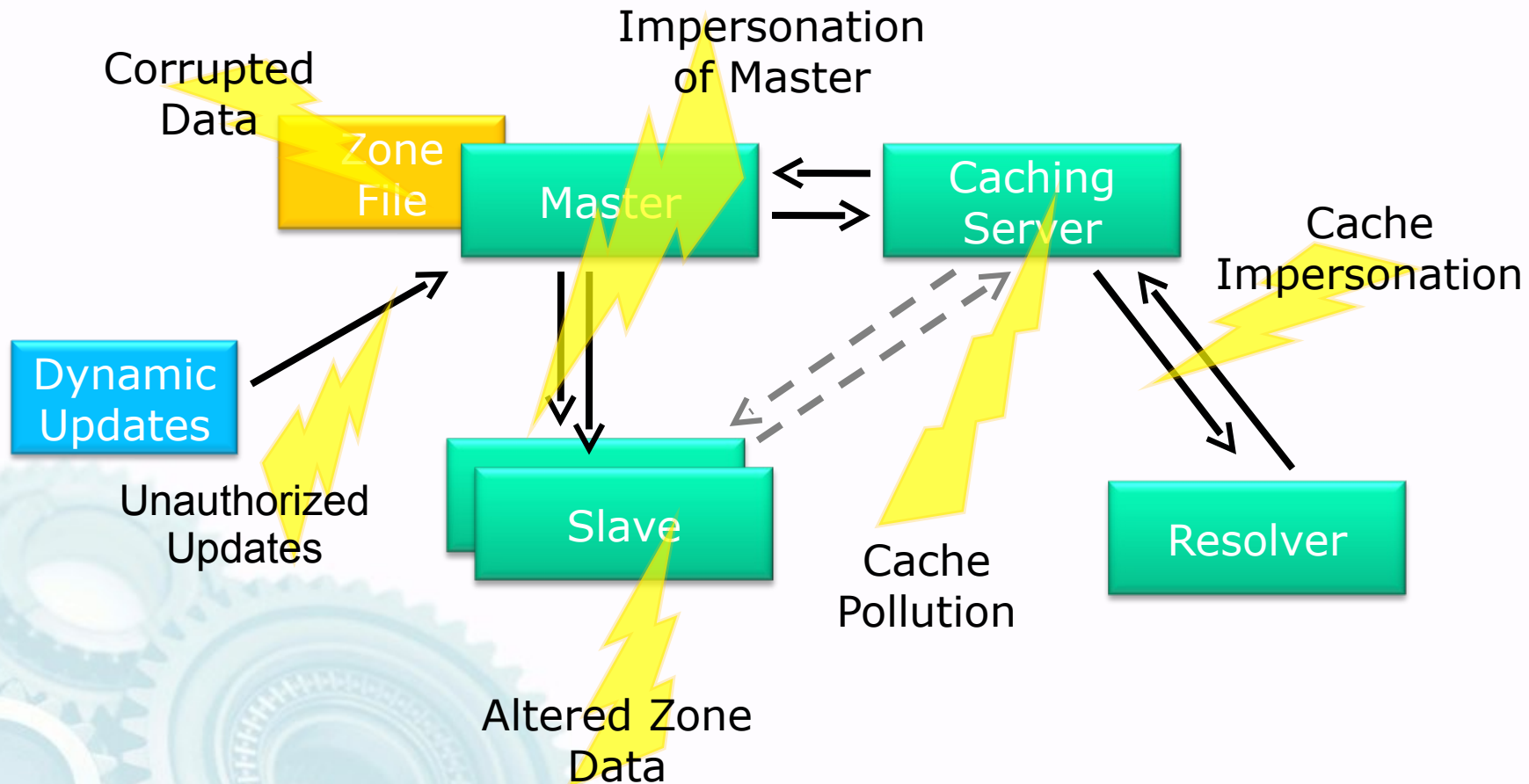
- What spurred this rapid change in attitudes?
- Was the world as we knew it about to end?
- Possibly.



Why DNSSEC?

- Contemplate for a moment the amount of trust that we put into the DNS infrastructure
- If DNS were to suddenly become unreliable or untrustworthy, what would the result be?

Why DNSSEC?



Why DNSSEC?

- There are lots of places for "bad people" to do "bad things" in the DNS infrastructure.
- Aren't these the same problems that DNS has had since 1983?
- Yes, but...

Why DNSSEC?

- January 2008 – Life as normal
- February 2008 – Dan Kaminsky makes contact with ISC
- Since then, nothing has been normal...

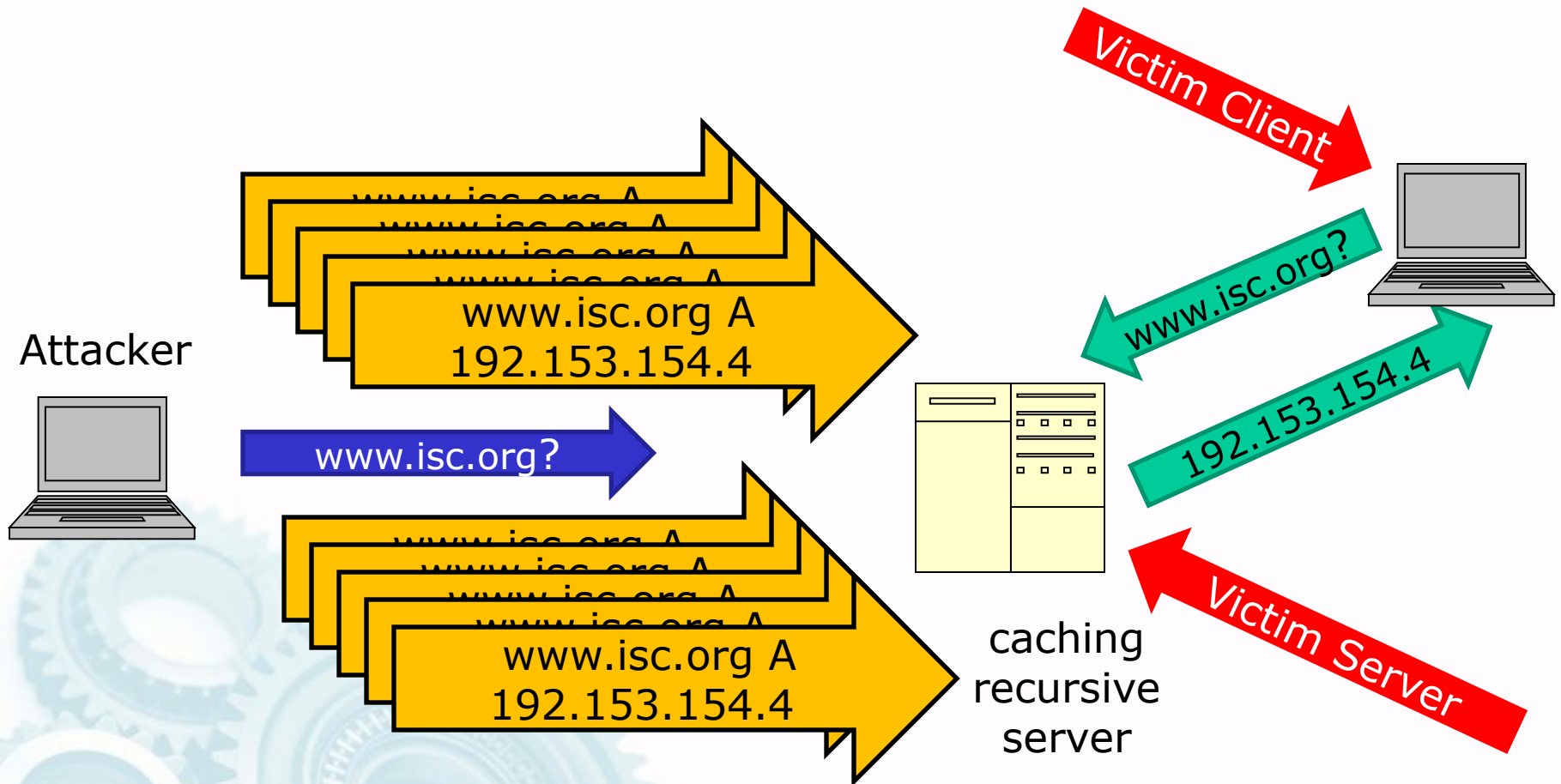
Why DNSSEC?

- In February, ISC, Microsoft, Cisco and other vendors were notified of the new DNS attack vector
- An effort was undertaken to provide software updates that would be released simultaneously across multiple platforms

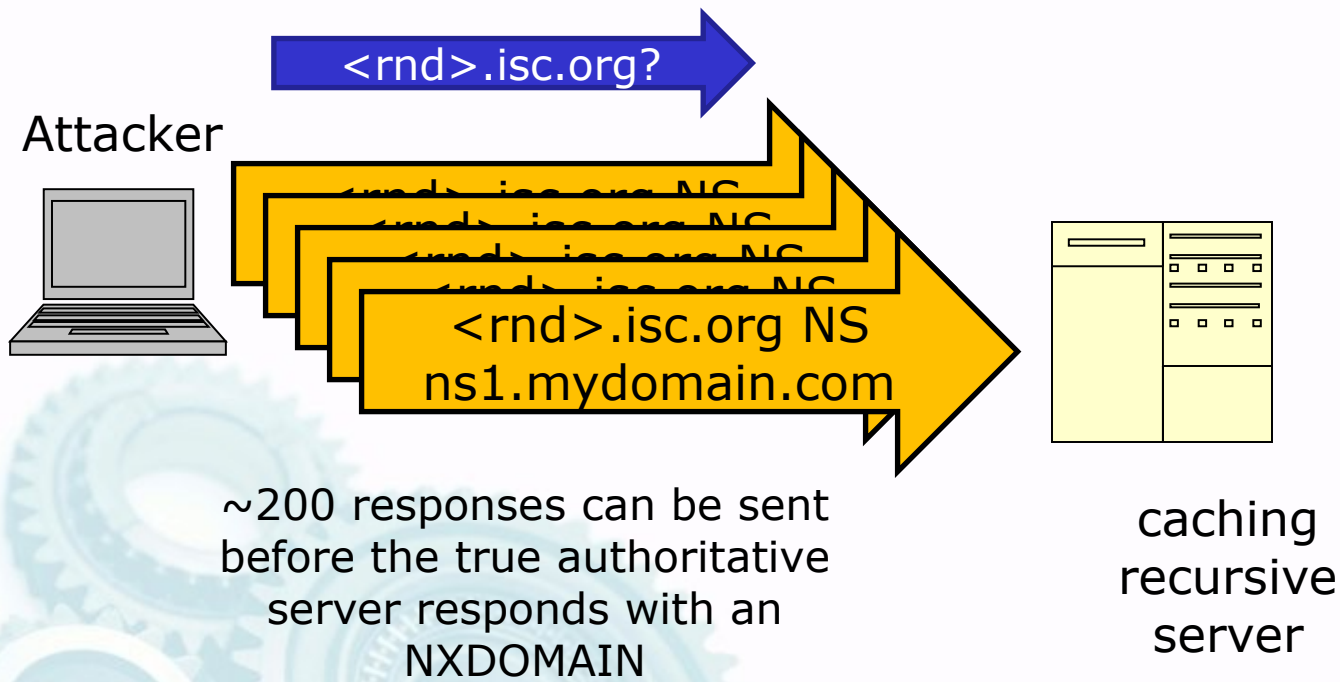
Why DNSSEC?

- "Classic" cache poisoning was known about for years.
- What was so magical about the "Kamisky" attack?
- It's all about timing... and scale...

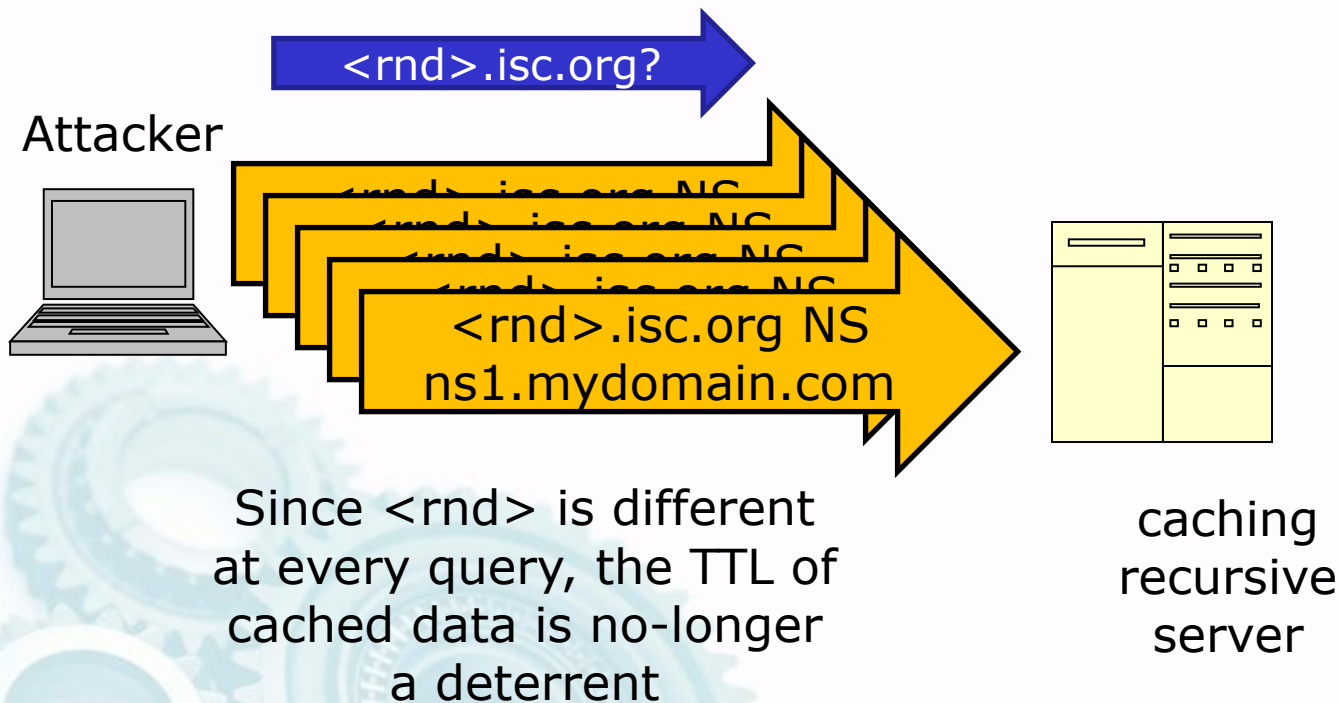
Classic Cache Poisoning



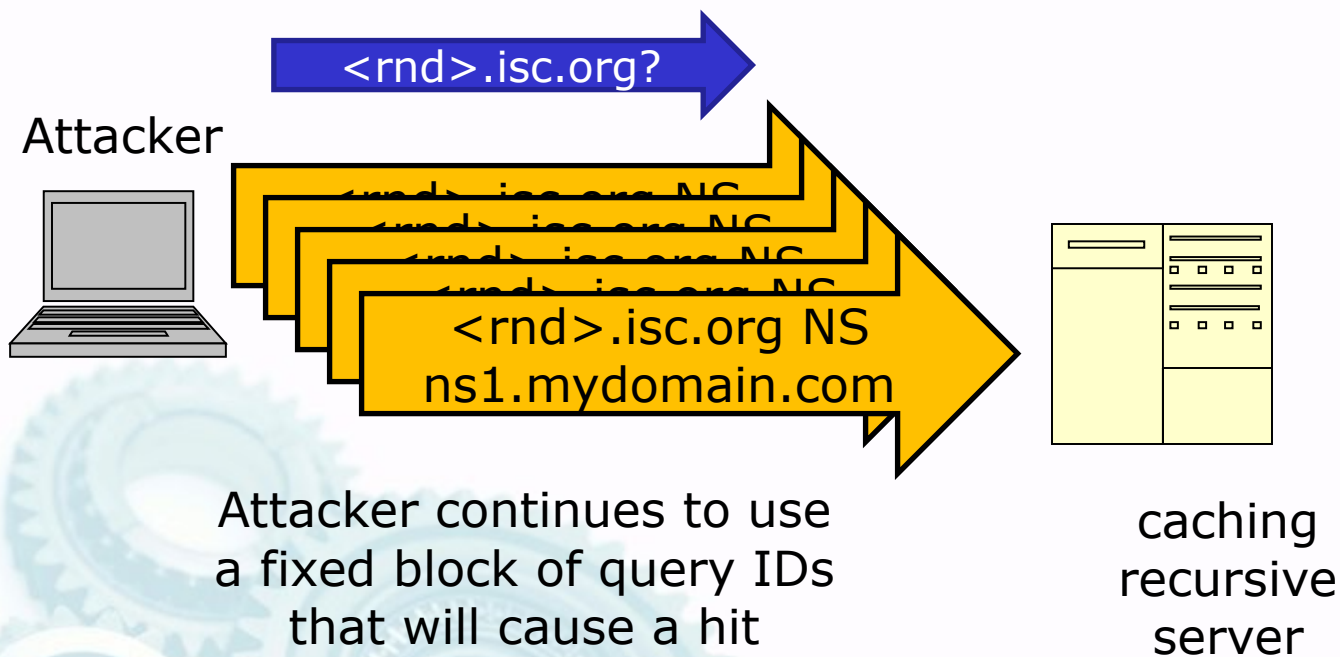
Kaminsky NS Poisoning



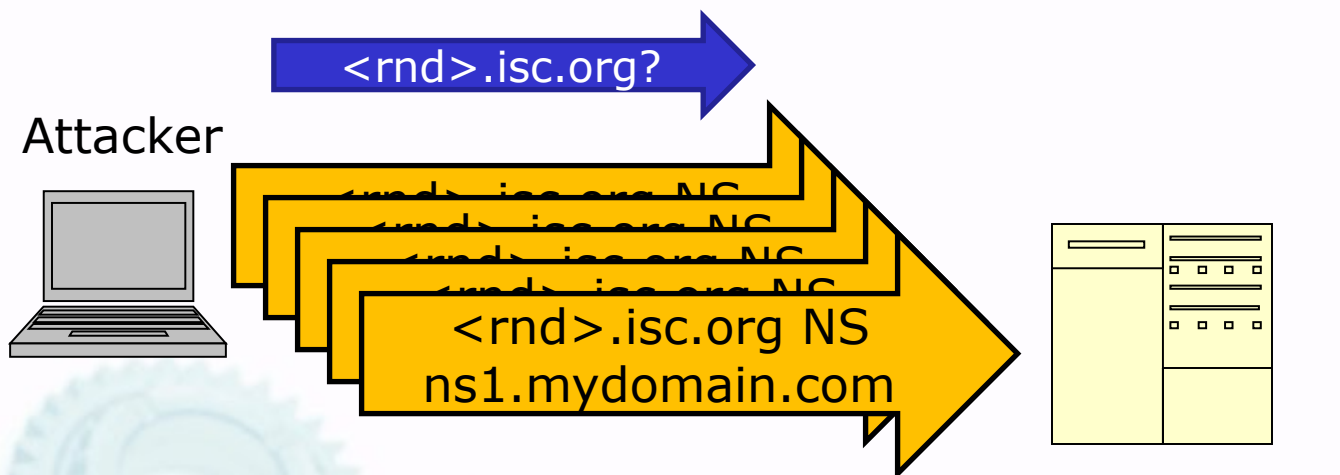
Kaminsky NS Poisoning



Kaminsky NS Poisoning



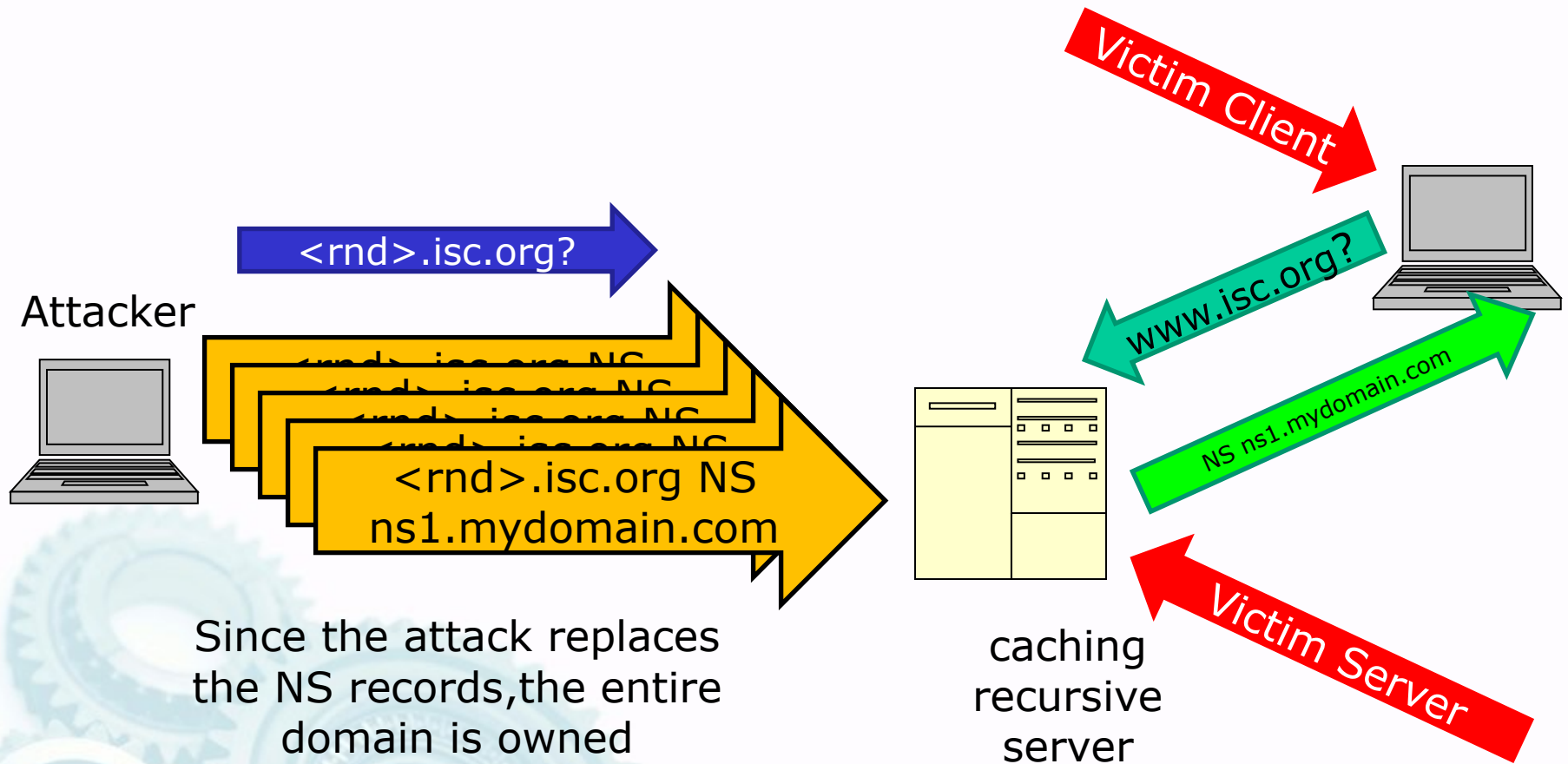
Kaminsky NS Poisoning



$$65536 / 200 = 327$$

Attacker has to send 327
<rnd> queries to
guarantee a hit

Kaminsky NS Poisoning



Why DNSSEC?

- This vulnerability was a "game-changer"
- Suddenly, caching servers across the Internet were vulnerable
- While a work-around (port randomization) was put into place, it is not a long-term fix

Why DNSSEC?

- In addition to the Kaminsky attack, what about untrusted environments?
- The hotel that you stay in as you travel
- The network that you attach to in the airport...

Why DNSSEC?

- If I run your recursive server, I can provide you with any response that I want..

`www.google.com => 10.0.0.1`

- Does the consumer believe that?

Why DNSSEC?

- DNSSEC provides the ability to validate responses to insure that the response is unaltered since it left the authoritative server.
- DNSSEC data can, if you wish, be ignored.

So...



Need Determination

- Who needs to deploy DNSSEC now?
 - Government Mandate
 - .gov directly
 - service providers to .gov
 - The "cool kids"



Need Determination

- Who should deploy DNSSEC now?
 - Those interested in protecting their customers
 - Future-proofing
 - Better to blow it now than in a year



Hardware Overview

- Does DNSSEC mandate the need for additional hardware?
 - Some changes may need to be made in architecture
 - Resource Records now have crypto-signatures which must be generated

Hardware Overview

- Authoritative Servers
 - Master server signs the zone
 - Off-line or possibly hidden master
 - Authoritative servers serve zone
 - Larger files
 - Larger responses
 - Higher network utilization

Hardware Overview

- Recursive Servers
 - Validation requires crypto-math
 - Larger responses
 - RRSIG records
 - In all sections of the response packet



Crypto Acceleration

- Hardware speeds up signing and validation
 - Offload "hard math" from CPU
 - Increase speed of signing large zones
 - Increase speed of validating responses
 - Supported in BIND 9.6 and above

Securing the Keys

- You now have "secret" material in the filesystem...
- Do you trust everyone that has access to your system?

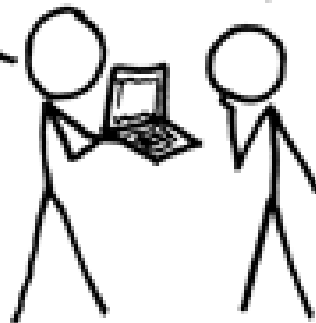


A CRYPTO NERD'S IMAGINATION:

HIS LAPTOP'S ENCRYPTED.
LET'S BUILD A MILLION-DOLLAR
CLUSTER TO CRACK IT.

BLAST! OUR
EVIL PLAN
IS FOILED!

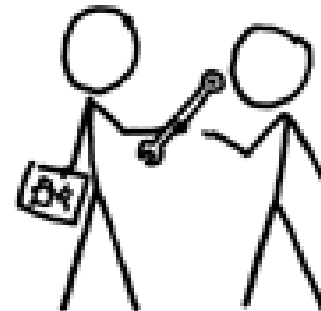
NO GOOD! IT'S
4096-BIT RSA!



WHAT WOULD ACTUALLY HAPPEN:

HIS LAPTOP'S ENCRYPTED.
DRUG HIM AND HIT HIM WITH
THIS \$5 WRENCH UNTIL
HE TELLS US THE PASSWORD.

GOT IT.



Securing the Keys

- If your zone/data is worth physical injury to the employees
 - Consider a Hardware Security Module
- Without access to the keys, you'll either not be bothered or you'll be killed immediately

Securing the Keys

- ICANN root server signing platform
- For ccTLD's
 - PCH/ICANN DNSSEC signing platform
 - Build your own
 - Managed DNS Services (+politics)
- For Enterprises
 - Managed DNS Services
 - Build your own.

HSM

- Hardware Security Module
 - Keeps the keying material in a tamper-proof box
 - Intrusion
 - Temperature
 - Power fluctuation
 - Much more strict "startup"
 - Two "security officer" smartcards w/ PIN

HSM

- Private key portions are in the HSM
 - Public portion is in filesystem
- Data is sent into the HSM
 - Signed data returns



Processes

- How are zone changes handled currently?
 - Dynamic updates?
 - Instant Win!
 - Database insert/delete?
 - Add one step and Win!
 - Someone running 'vi'?
 - A bit of work to do here, but still workable

Extension of Processes

- Everyone will have changes in process
 - The size of the change depends on your current process



Signing Requirements

- Signing takes place on the authoritative server
 - On-line
 - Visible to the world
 - Hidden master
 - Off-line
 - Air-gap

NSEC vs NSEC3

- Proof of non-existence
- As defined, NSEC allows zone enumeration
 - NSEC3 dissuades "zone walking"
 - NSEC3 increases CPU usage on NXDOMAIN responses

Key Length

- Longer is always better, right?
 - Not so much.
 - Longer keys lead to longer signatures
 - Longer signatures lead to larger packets
 - Larger packets lead to more network traffic



Key Length

- NIST has recommendations:

KSK – 2048 bit

ZSK – 1024 bit

- These are defaults in BIND key generation

Key Rollover

- The longer a key is in the public view, the more vulnerable it is
- The longer in bits a key is, the more secure it is
- If a key is stolen, it doesn't matter how many bits are in it...

Key Rollover

- The method of rolling a key depends on the type of key being rolled

KSK – Double Signature

ZSK – Pre-Publication

- Timing is CRITICAL!

Testing the System

- Having deployed DNSSEC, how do you test it?
 - Deploy at least one validating recursive server
 - Watch for abnormalities



Quality Assurance

- Practice, Practice, Practice
 - Make sure that tools notice when something goes wrong
 - Signing process
 - Publication process
 - Key rolling



A Real DNSSEC Deployment Portuguese TLD



Signing . pt



Existing Infrastructure

- Zones being added to .PT were inserted into a database
- 2x Daily runs provided zone data for the master server
- When verified, data was AXFRd to the slave servers

Recommended Changes

- Modify system to use dynamic zone on hidden master
- As database inserts are done, dynamic inserts into zone are also done
- Signed records are automatically generated by BIND



Lampertz "Vault"



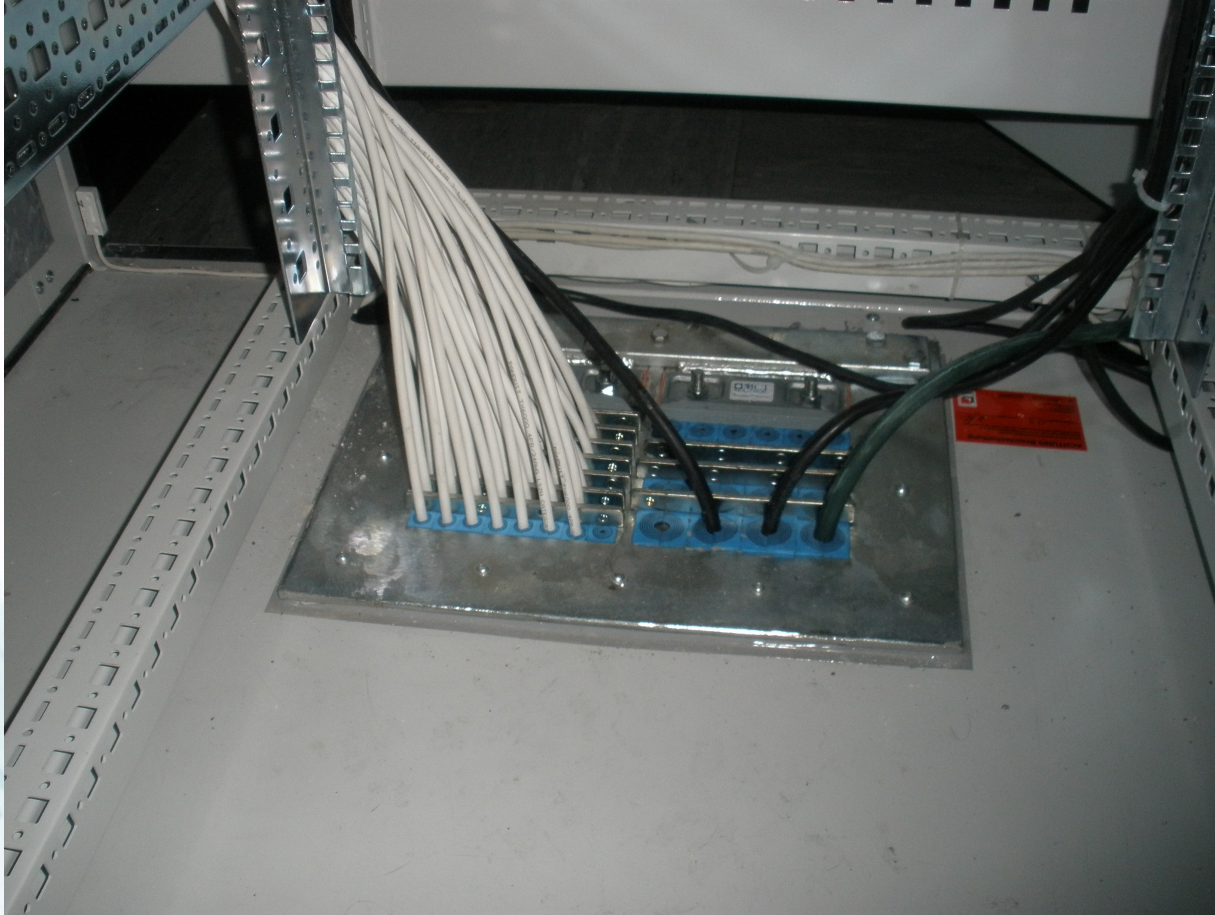
Self-cooling!



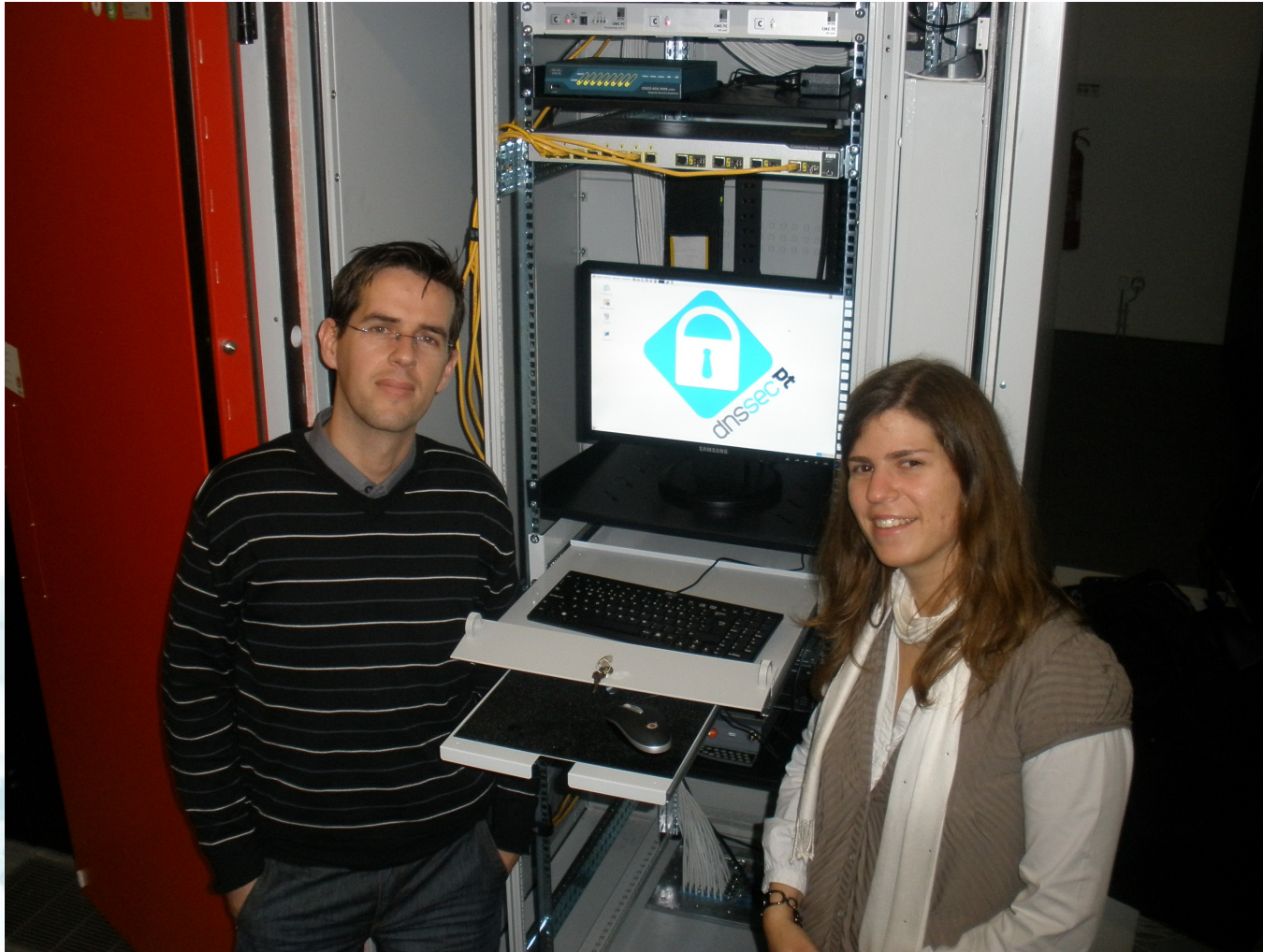
Wired Fire Alarm



External Connectivity



Assis and Sara





AEP Keyper








grupo
victor victor
comércio de carnes
Boutique da Carne III


grupo
victor victor
comércio de carnes

Boutique da Carne III

ENTRA

FEITÃO
ASSADO
DE NEGRAS
C/MOLHO
ESPECIAL
12,98

CABRITO
INTEIRO
OU
METADE
12,98

PERNA PERÚ
RECHEADA
FRANGO
RECHEADO
ROLO FINGIDO

PERUAS
DE
4/6 Kg

FAÇA AQUI
A SUA
ENCHIMENTO

A BOUTIQUE DA
CARNE III,
DESEJA A
TODOS OS
CLIENTES E
AMIGOS, UM
FELIZ NATAL E
PROSPERO ANO
NOVO.

-QUEIJOS
REGIONAIS
-ENCHIDO
CASEIRO
-CARNES
NACIONAIS

LOMBO POR
RECHEADO
-CARNES
NACIONAIS

CABRITO 12,98
Almoço
Rolo carne Porco 2,98
Almoço
Estuado Mistim 2,98
Lombo Bife Porco 4,95



DNSSEC Deployment

BIND 9.7



Recursive Server



Trust Validation

- In BIND, trust anchors are added in "trusted-keys" statements

```
trusted-keys {  
    . 257 3 8 "AwEAA[..]ihz0=";  
};
```

- But, what happens when a "hard-configured" key changes?

RFC-5011 ready anchors

- Be ready for KSK roll-over:

```
managed-keys {  
    "." initial-key 257 3 8  
    "AwEAA[...]" k1ihz0="";  
};
```

- Defines the initial key used as KSK for the given zone

RFC-5011 ready anchors

- A file is created that tracks key changes

```
managed-keys.bind
```

```
managed-keys.bind.jnl
```

- This file will contain the currently active key, even if the configured key has rolled

RFC-5011 ready anchors

- Newly added "`rndc secroots`"
 - Creates a file "`named.secroots`" containing a list of the current managed keys that are in use:

```
10-Sep-2010 12:56:08.950
```

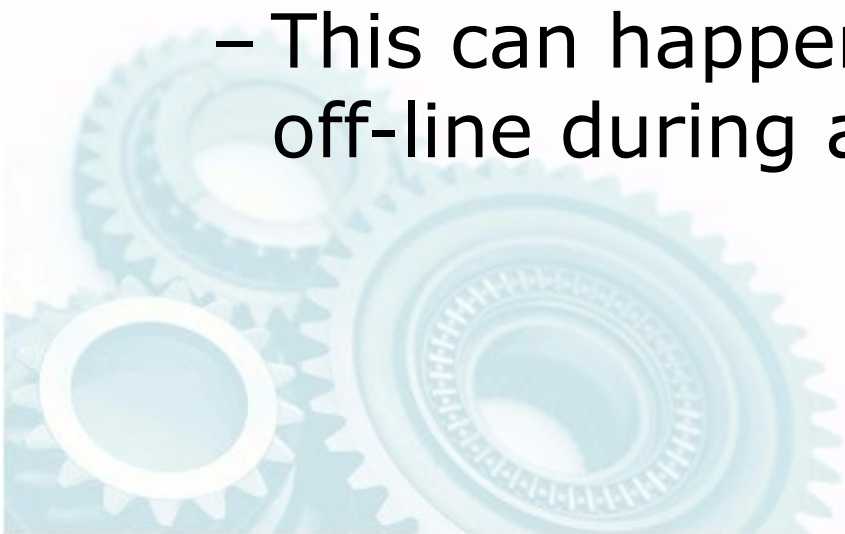
```
Start view _default
```

```
./RSASHA256/19036 ; managed
```

```
dlv.isc.org/RSASHA1/19297 ; managed
```

RFC-5011 ready anchors

- One problem with managed-keys:
 - If a key has rolled without being noticed, validation will fail
 - This can happen if a validating server is off-line during a key roll-over, etc.



Authoritative Server



DNSSEC Deployment

- Generate required keys
 - `dnssec-keygen`
- Insert them into the zone
 - manual (or dynamic)
- Sign zone data
 - `dnssec-signzone` (or dynamic)
- Perform scheduled zone maintenance
 - manual (or dynamic)

DNSSEC Deployment

- `dnssec-keygen`
 - Used to create the required keys
 - Key Signing Key
 - Zone Signing Key



DNSSEC Deployment

- `dnssec-keygen`
 - Defaults algorithm to RSASHA1
 - Provides defaults for key size if default algorithm is used:
 - KSK – 2048 bits
 - ZSK – 1024 bits

DNSSEC Deployment

- `dnssec-keygen <zonename>`
- `dnssec-keygen -f KSK <zonename>`
- Produces 2 files per key

`K<zonename>+XXX+YYYY.key`

`K<zonename>+XXX+YYYY.private`

DNSSEC Deployment

- `dnssec-keygen`
 - Once keys are created, include their public portions (`.key`) into the zone file using standard procedures
 - Keep the `.private` portions secure



DNSSEC Deployment

- `dnssec-signzone`
 - Signs the zone data
 - Creates RRSIG resource records for each authoritative RRset in the zone
 - Transforms zone into "machine generated" file with a `.signed` extension

DNSSEC Deployment

- `dnssec-signzone`
 - BIND 9.7 introduced a new feature..
 - Smart Signing
 - Looks in key repository (directory) for keys
 - Keys are included in zone automatically
 - If key files contain timing meta-data, that timing data is used

DNSSEC Deployment

- `named`
 - New dynamic zone configuration
 - `update-policy local;`
 - Automatically creates "local-only" TSIG key
 - Allows BIND to update without complex configuration

DNSSEC Deployment

- `named`
 - New zone options for dynamic zones
 - `auto-dnssec off;`
 - Default
 - `auto-dnssec allow;`
 - Enables auto-inclusion of keys from repository
 - Enables "`rndc sign`"
 - `auto-dnssec maintain;`
 - Update DNSSEC based on key meta-data

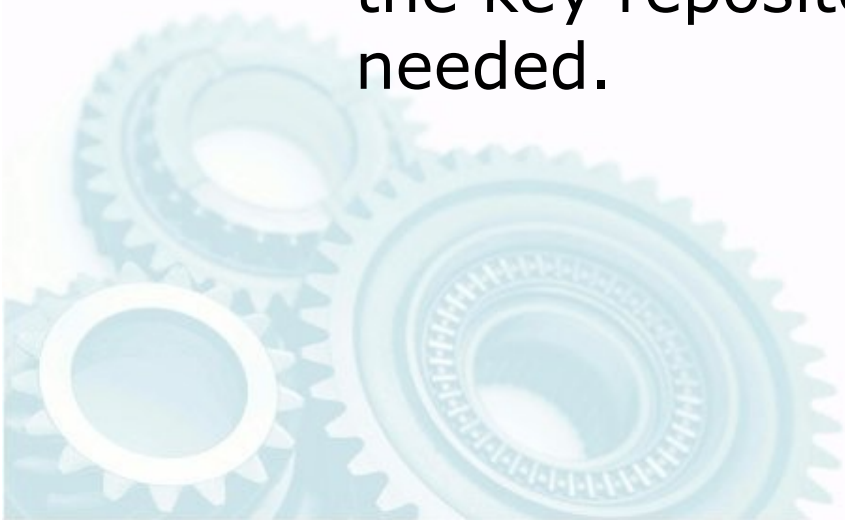
DNSSEC Deployment

- `nsupdate`
 - New option `-l (ell)`
 - Use the named created "local key"
 - Set the `server` address to `localhost`



DNSSEC Deployment

- `rndc`
 - New option `sign`
 - Takes a dynamic zone, searches for keys in the key repository and signs the zone as needed.



Making it work...

```
zone test.com {  
    type master;  
    key-directory "keys";  
    update-policy local;  
    auto-dnssec maintain;  
    file "dynamic/test.com.zone";  
};
```

Making it work...

```
dnssec-keygen -K /etc/namedb/keys \
               test.com
dnssec-keygen -f KSK -K /etc/namedb/keys \
               test.com
rndc sign test.com
```

Zone is now signed and published

Zone will be automatically re-signed as needed

DNSSEC "just works"

- Adding or removing zone contents is now as simple as:

```
nsupdate -l  
> update add <RRset>  
> send
```

- RRset is added and signed data updated automatically

Timing Meta-Data

- `dnssec-keygen` creates meta-data in the key file:
 - P – Publication Date (default: now)
 - A – Activation Date (now)
 - R – Revocation Date (none)
 - I – retirement Date (none)
 - D – Deletion Date (none)

Timing Meta-Data

- These dates are used by `named` to maintain the zone signatures

- Date formats:

`none` (literal)

`YYYYMMDD`

`YYYYMMDDHHMMSS`

`now+<offset>`

`y, mo, w, d, h, mi`

Timing Meta-Data

- To pre-publish a KSK without signing:

```
dnssec-keygen -K keydir \  
-f ksk -A none test.com  
[...]Ktest.com.+005+11353
```

```
rndc sign test.com
```

Timing Meta-Data

- Once you are ready to sign the zone with the given key:

```
dnssec-settime -K keydir \  
    -A now Ktest.com.+005+11353  
rndc sign test.com
```



Timing Meta-Data

- To no-longer sign with the key, but leave it in the zone:

```
dnssec-settime -K keydir \  
    -I now Ktest.com.+005+11353  
rndc sign test.com
```

Timing Meta-Data

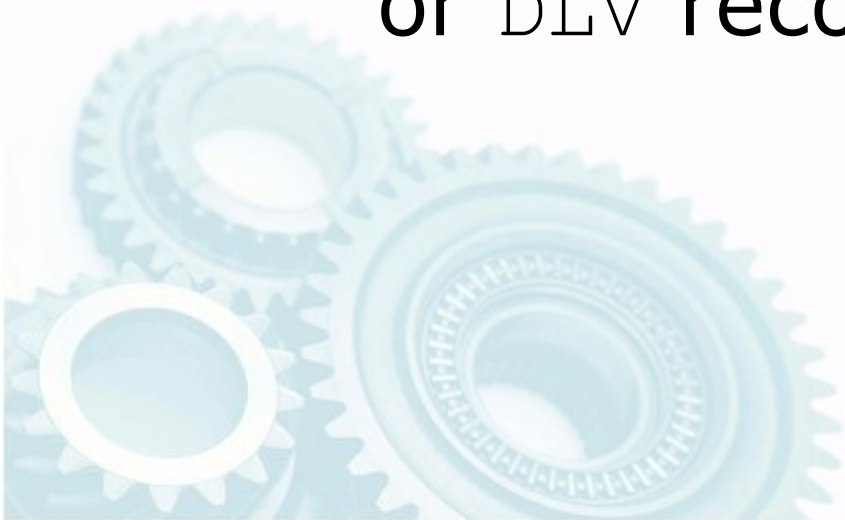
- And finally, remove the key from the zone:

```
dnssec-settime -K keydir \  
    -D now Ktest.com.+005+11353  
rndc sign test.com
```



Automation Warning!

Be aware that this automation does
NOT deal with DS records in the parent
or DLV records in a registry



DNSSEC Deployment

- BIND 9.7.2

`allow-new-zones` option

- boolean allowing creation of zones "on the fly"

`rndc addzone / rndc delzone`

- add and remove zones without manually editing `named.conf`

Create & Sign a zone

```
#!/bin/bash
cd /etc/namedb
cp template master/${1}

rndc addzone ${1} { type master\;\
                    file \"master/${1}\"\\;\
                    update-policy local\;\ \
                    auto-dnssec maintain\;\ \
                    }\;\

dnssec-keygen -f KSK -K /etc/namedb/keys $1
dnssec-dsfromkey -2 /etc/namedb/keys/K${1}.*.key > ds/${1}
dnssec-keygen -K /etc/namedb/keys $1
rndc sign ${1}
```

Create & Sign (NSEC3)



```
#!/bin/bash

SALT=`printf %04x%04x $RANDOM $RANDOM`

cd /etc/namedb

cp template master/${1}

rndc addzone ${1} { [...] };

nsupdate -l << //EOF
update add ${1} 30 IN NSEC3PARAM 1 0 10 $SALT

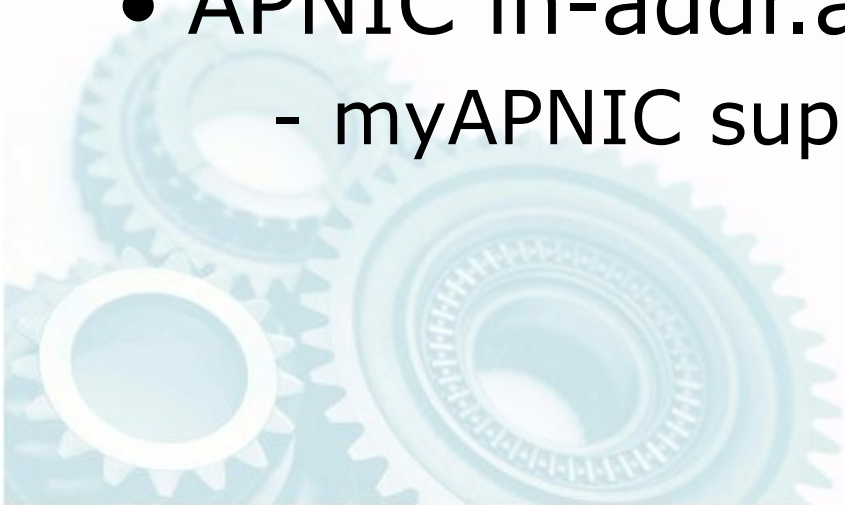
//EOF

dnssec-keygen -3 -f KSK -K /etc/namedb/keys $1
dnssec-dsfromkey -2 /etc/namedb/keys/K${1}.*.key > ds/${1}
dnssec-keygen -3 -K /etc/namedb/keys $1
rndc sign ${1}
```

DNSSEC Status in APNIC Region



- TLD's
 - Signed - .asia, .in, .jp, .lk, .mn, .my, .nu, .th
 - .{com,net,org} signed.
 - Testing - .kr, .nz, .hk
- APNIC in-addr.arpa/ip6.arpa zones
 - myAPNIC support for DS records.



APNIC's own DNSSEC Status



- APNIC in-addr.arpa/ip6.arpa zones.
 - All APNIC zones are now signed with NSEC.
 - myAPNIC now supports DS records (add/delete/maintain).



Questions or Comments?

