



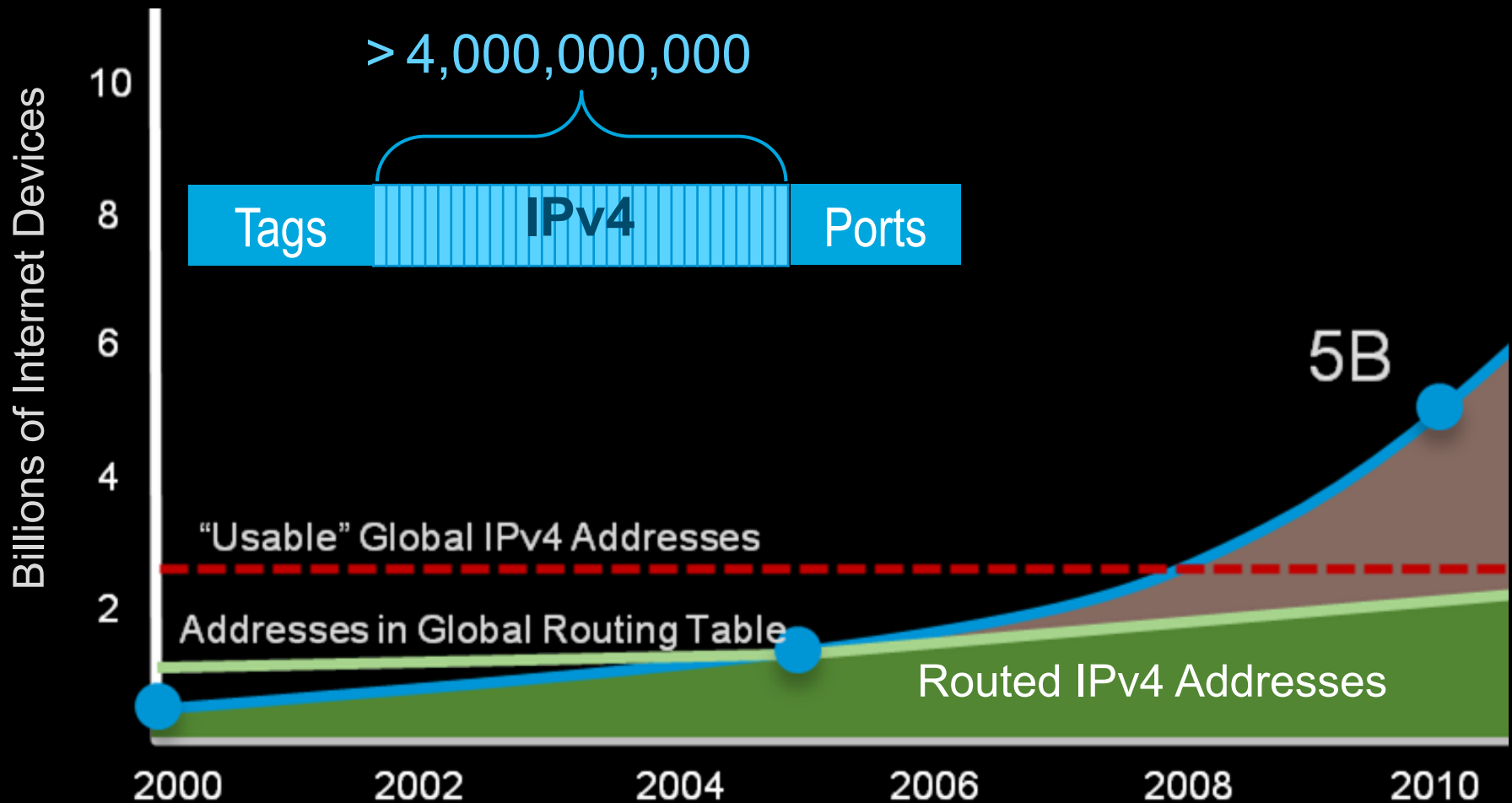
The Business Case for IPv6

Mark Townsley

Cisco Fellow

APNIC, August 2013

Patent Growth Challenges IPv4



My Stocks CISCO SYSTEMS



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Bloomberg



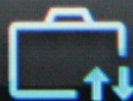
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News



Markets



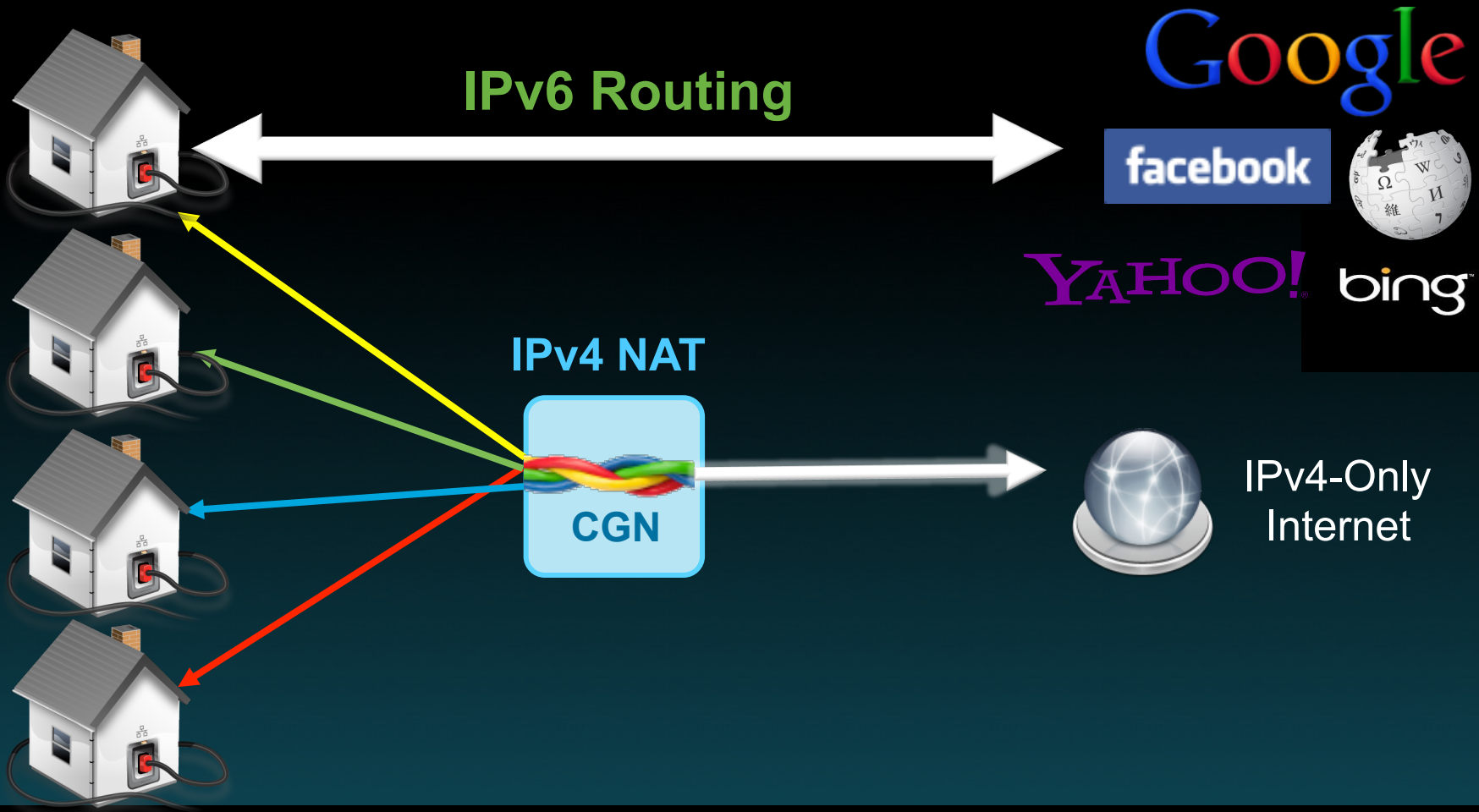
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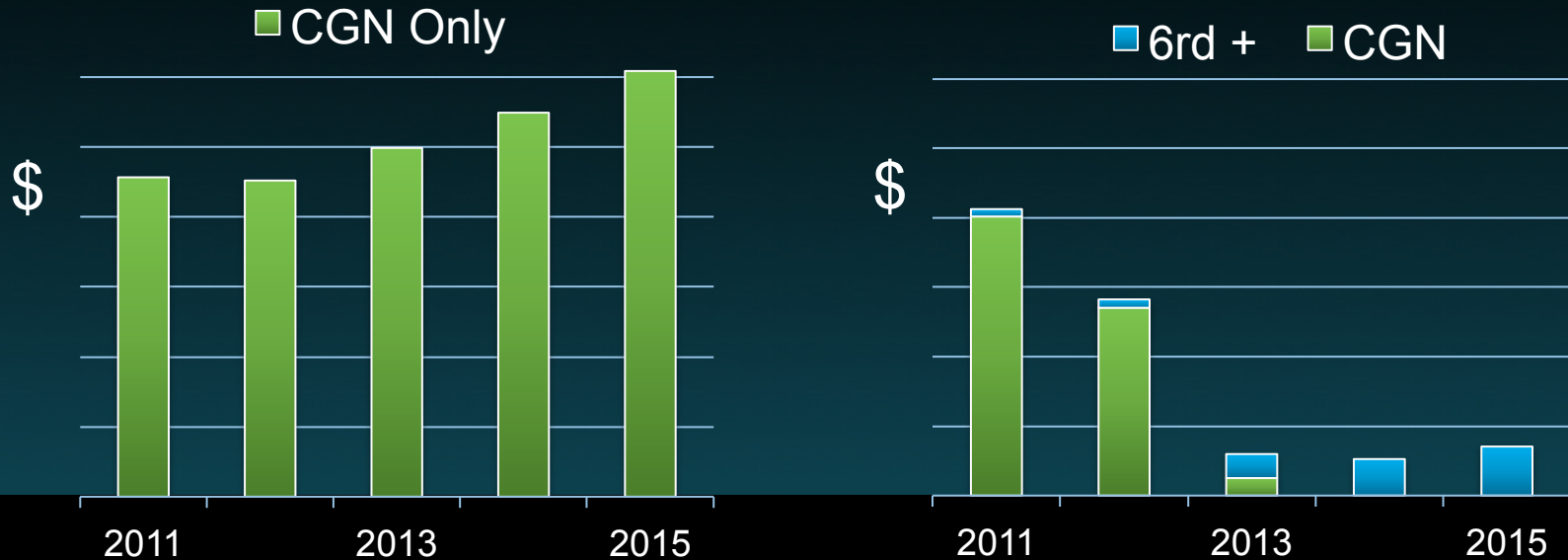
Stock Finder



IPv6 Traffic Bypasses CGN Path



Business Case #1: Wireline CGN Bypass



May, 2012, IDC Study

“The Business Case for Delivering IPv6 Service Now“

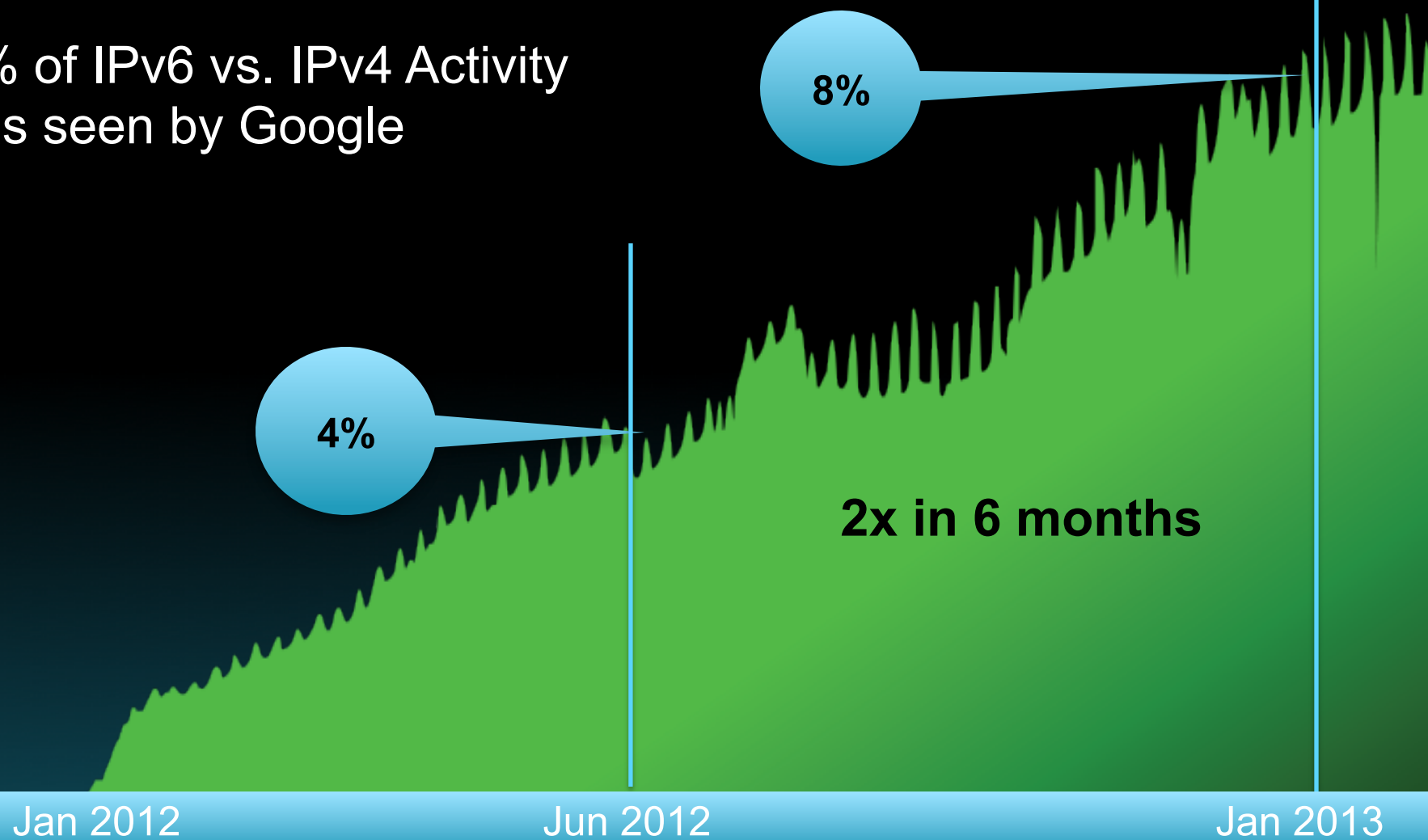
<http://tinyurl.com/cgn-bypass-business-case>



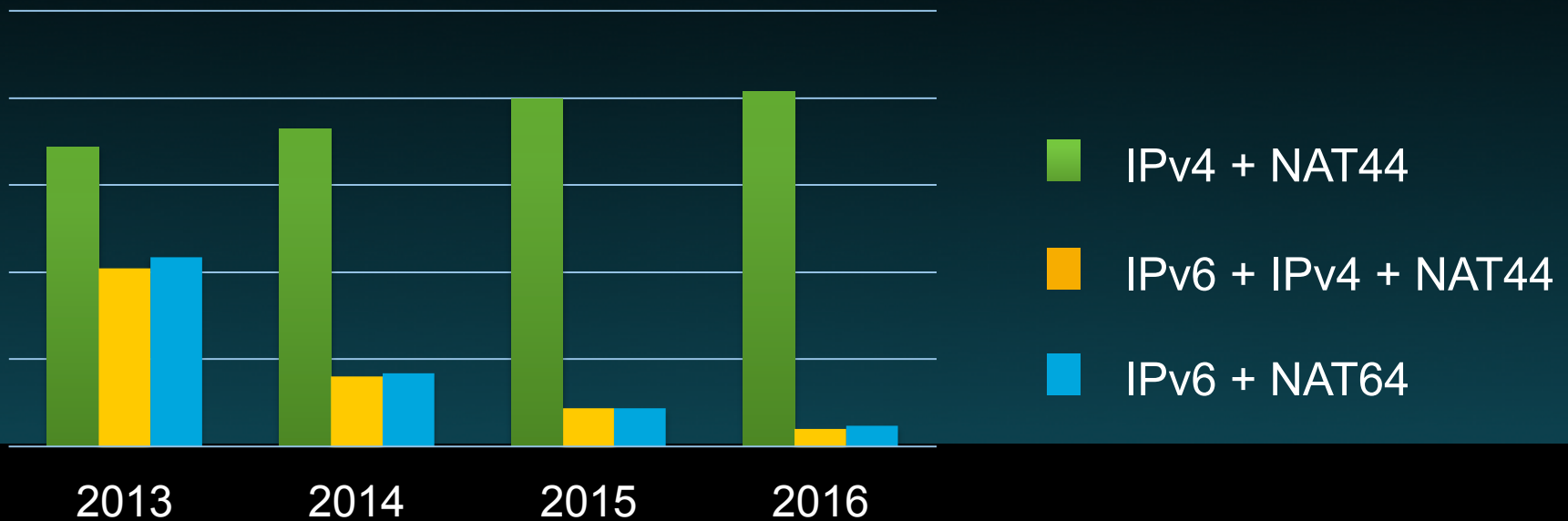
6rd – IPv6 Rapid Deployment, RFC 5969

Large North American Wireline ISP

% of IPv6 vs. IPv4 Activity
as seen by Google



Business Case #2: Mobile CGN Bypass and IPv6-only



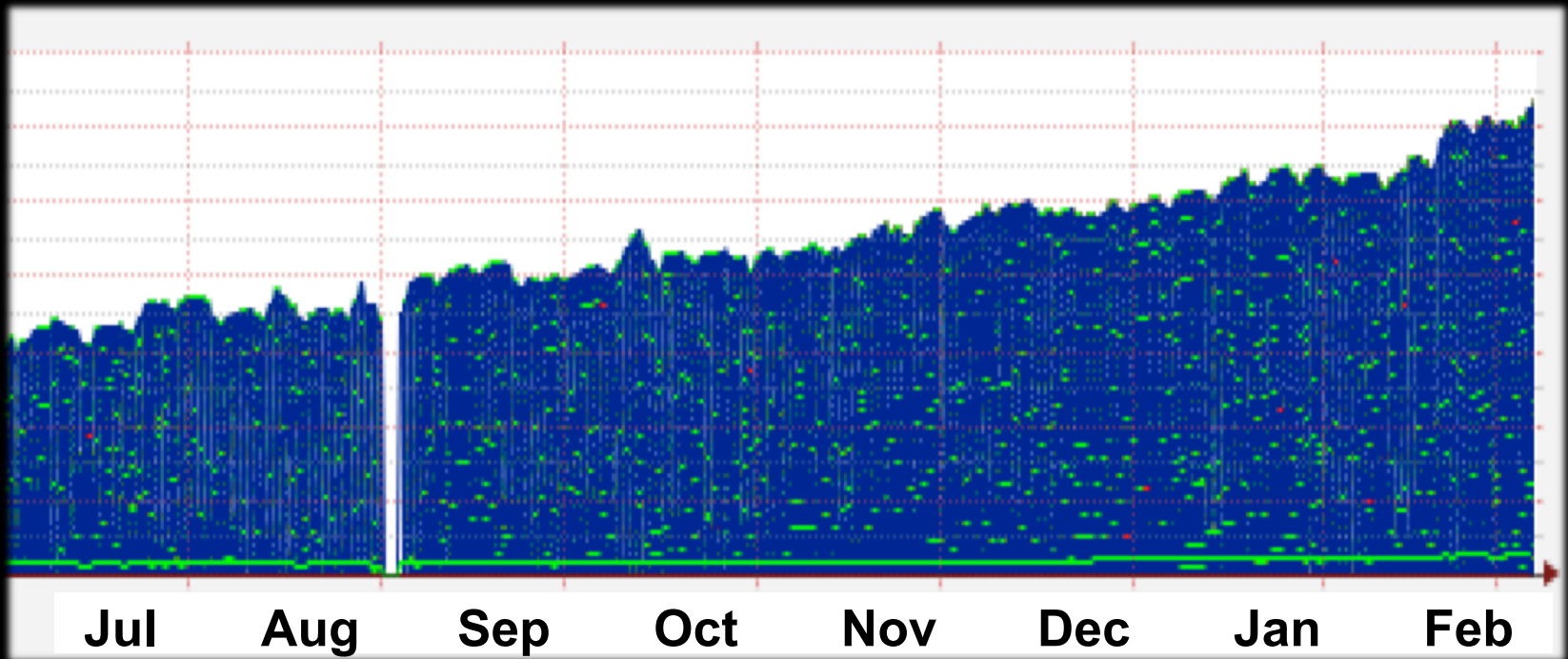
March, 2013, Cisco/IDC Study

“The Business Case for IPv6 in Mobile Networks”

<http://tinyurl.com/cgn-mobile-bypass-case>

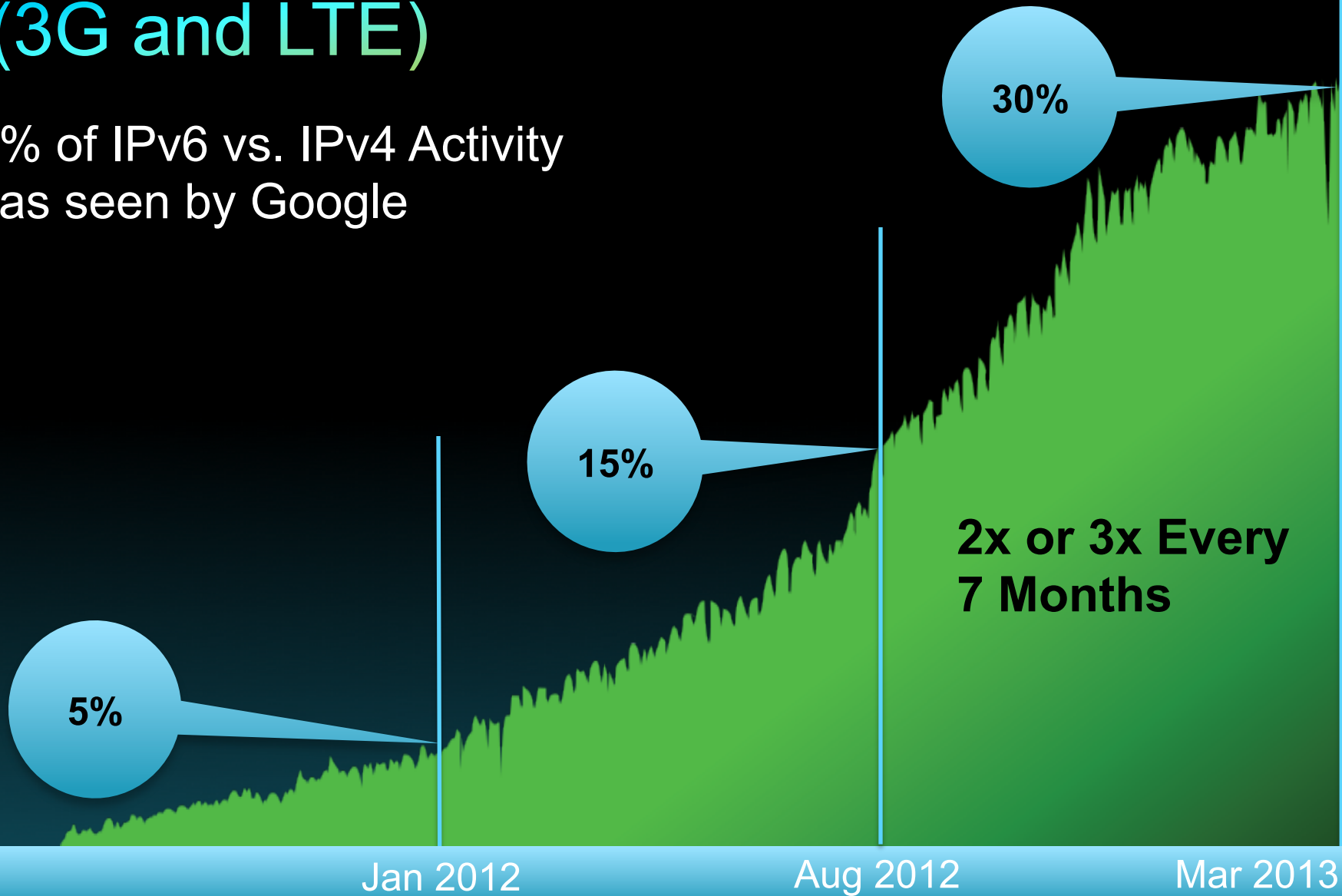


Consolidated NAT44 Session State in a Mobile Network (12 month period)

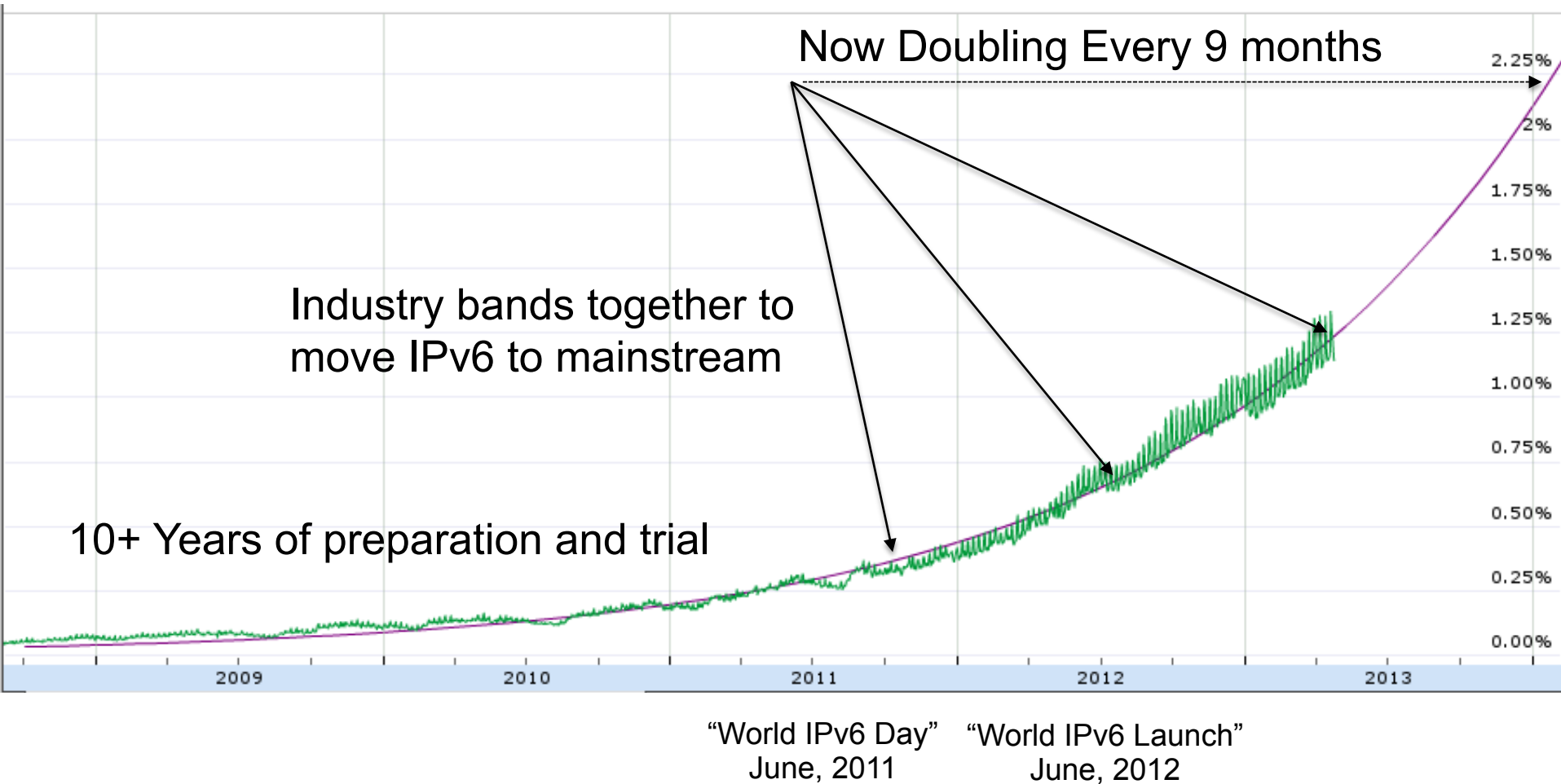


IPv6 at Verizon Wireless (3G and LTE)

% of IPv6 vs. IPv4 Activity
as seen by Google

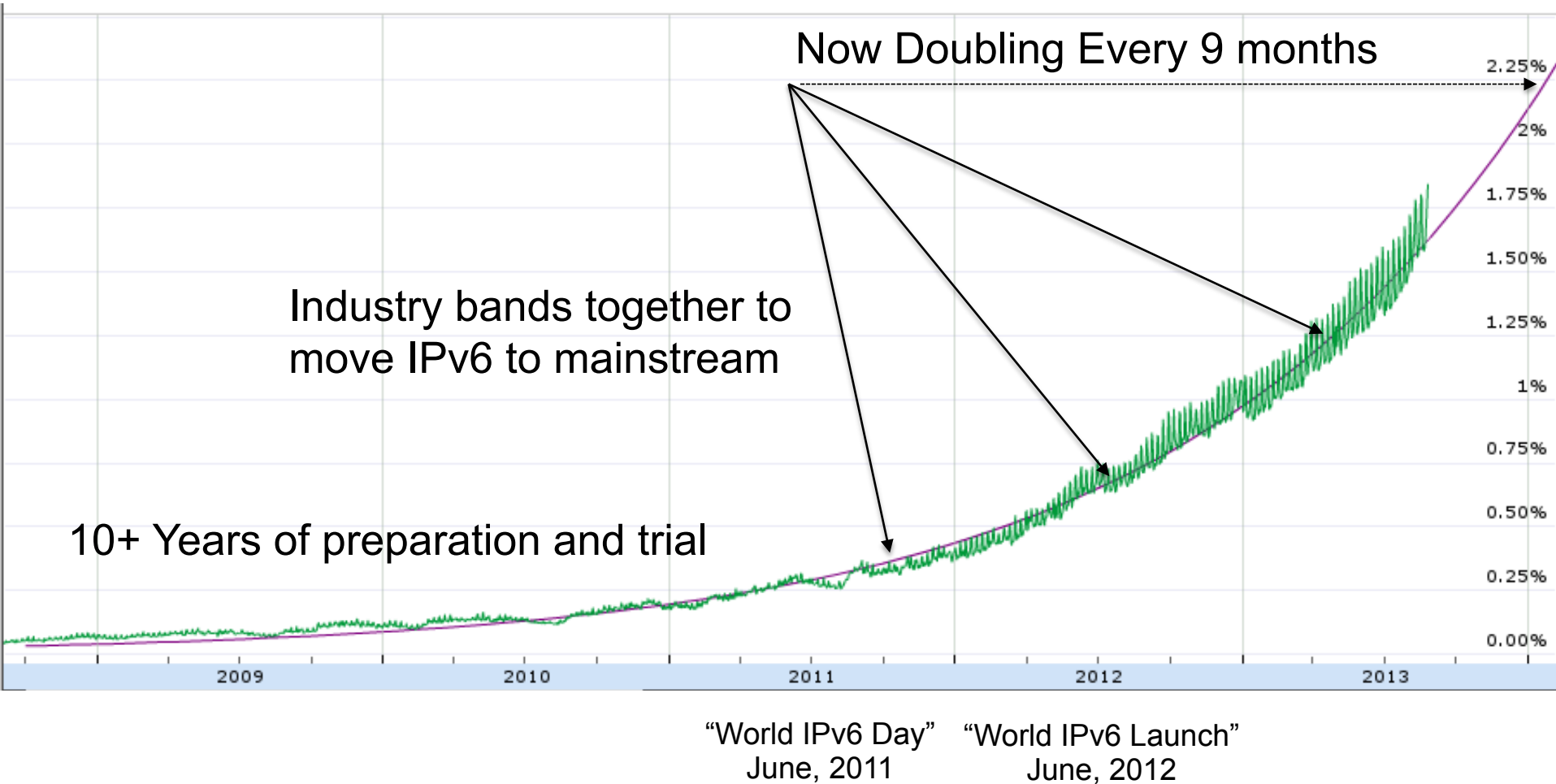


IPv6 Deployment to Google Users



Based upon publicly available data at <http://www.google.com/ipv6/statistics.html>
Thanks to our friends and Google for this

IPv6 Deployment to Google Users



Based upon publicly available data at <http://www.google.com/ipv6/statistics.html>
Thanks to our friends and Google for this

Logistic function

From Wikipedia, the free encyclopedia

For the recurrence relation, see [Logistic map](#).

A **logistic function** or **logistic curve** is a common [sigmoid function](#), given its name (in reference to its S-shape) in 1844 or 1845 by [Pierre Franois Verhulst](#) who studied it in relation to population growth. A [generalized logistic curve](#) can model the "S-shaped" behaviour (abbreviated S-curve) of growth of some population P . The initial stage of growth is approximately [exponential](#); then, as saturation begins, the growth slows, and at maturity, growth stops.

The logistic function is the [sigmoid curve](#) with equation:

$$f(x) = \frac{1}{1 + e^{-x}}$$

where e is [Euler's number](#).^[1] For values of x in the range of [real numbers](#) from $-\infty$ to $+\infty$, the S-curve shown is obtained. In practice, due to the nature of the [exponential function](#) e^{-x} , it is often sufficient to compute x over a small range of real numbers such as $[-6, +6]$.

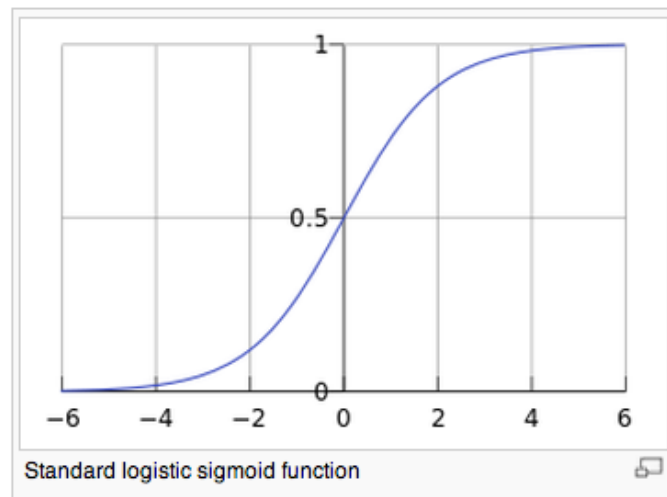
The logistic function finds applications in a range of fields, including [artificial neural networks](#), [biology](#), [biomathematics](#), [demography](#), [economics](#), [chemistry](#), [mathematical psychology](#), [probability](#), [sociology](#), [political science](#), and [statistics](#). It has an easily calculated derivative:

$$\frac{d}{dx}f(x) = f(x) \cdot (1 - f(x)).$$

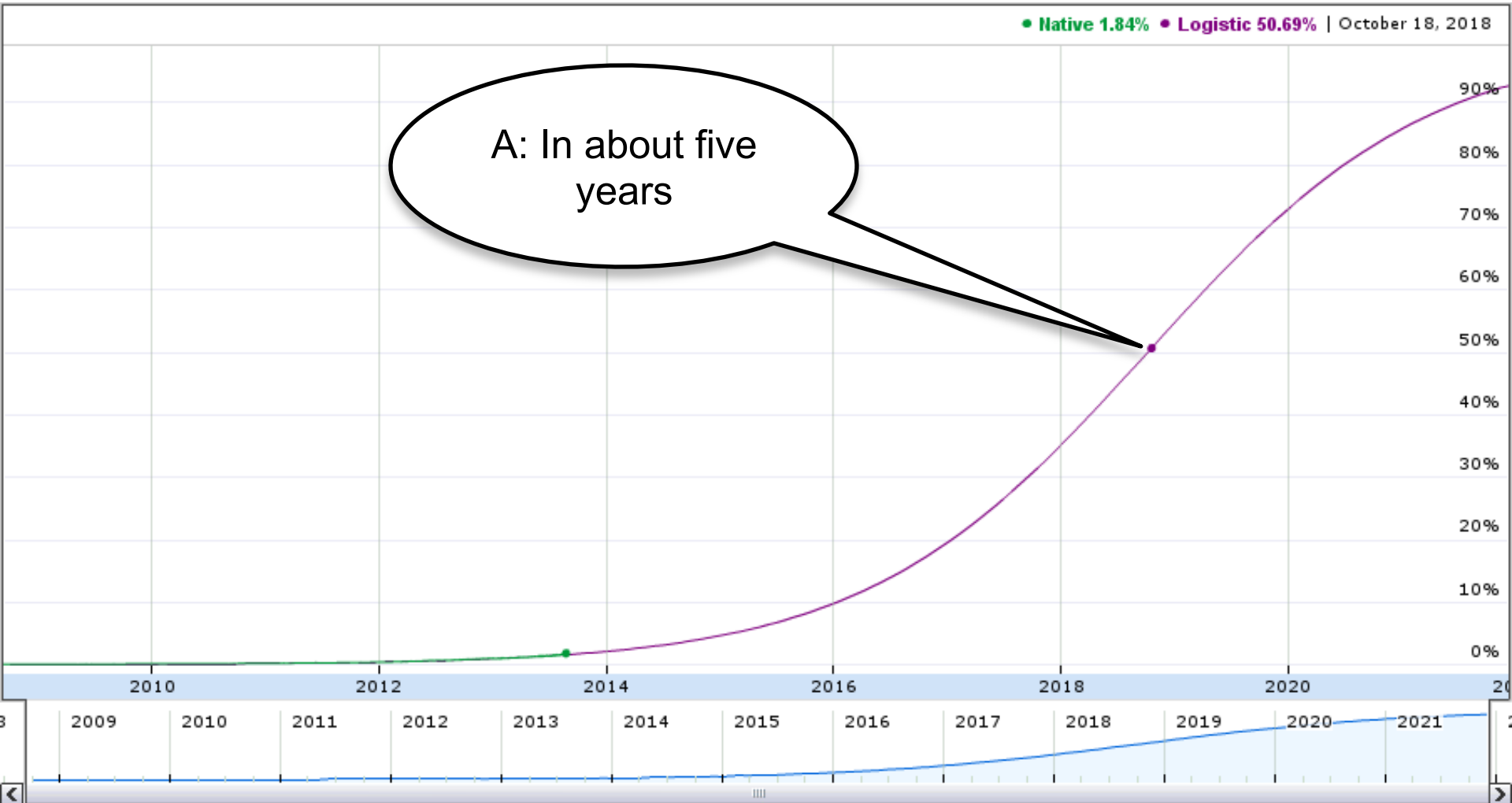
It also has the property that

$$1 - f(x) = f(-x).$$

Thus, the function $x \mapsto f(x) - 1/2$ is [odd](#).



Q: When do we reach the half-way point?



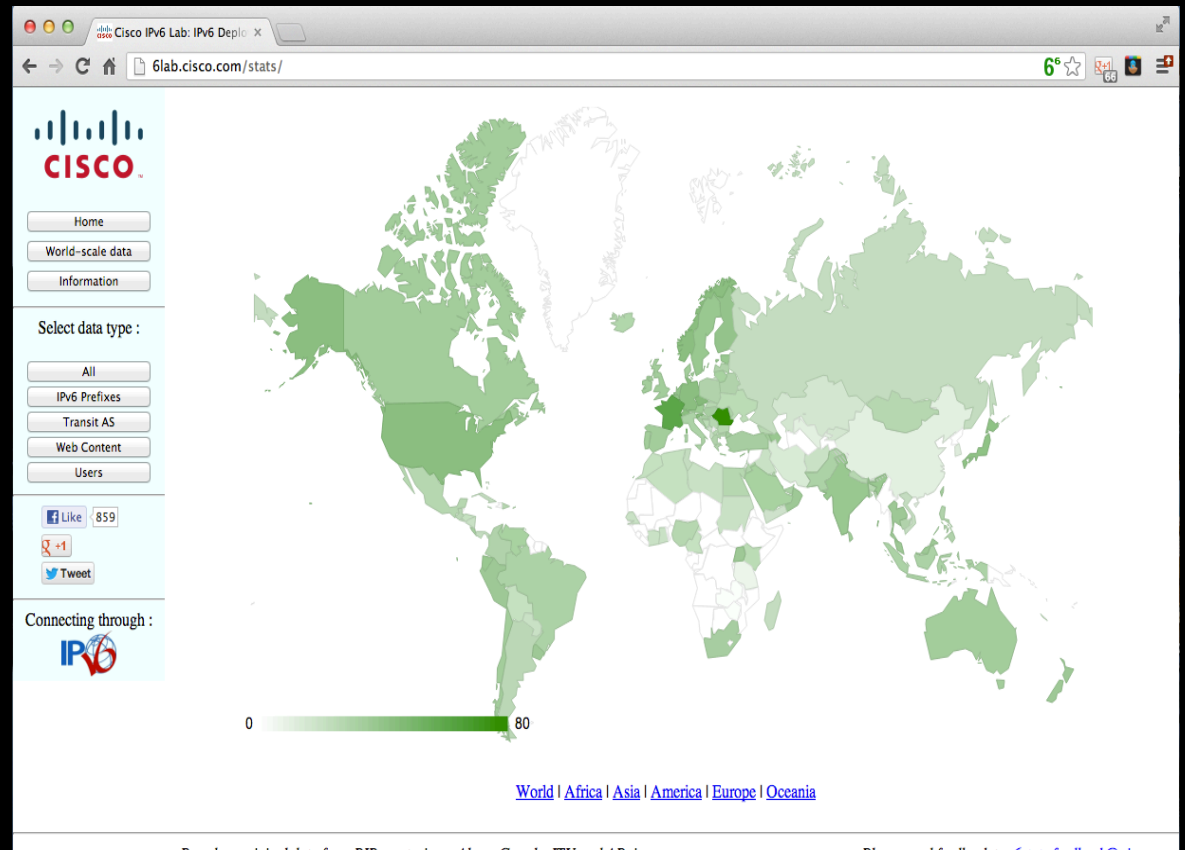
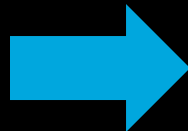
http://6lab.cisco.com/stats/

Global IPv6 Adoption

USA	43%
Japan	40%
France	59%
India	37%
China	10%

Internet core	59.16%
Global content	35.86%
Users	2.27%

Discover how your country compares >



Based on original data from RIR, routeviews, Alexa, Google, TTL and APNIC.

Please send feedback to: stats.feedback@cisco.com

Content reachable over IPv6

United States of America

% of WEB Pages Available over IPv6: **46.45%** | number of sites: **29 / 500**

Others: In development/test : **1.26%** (8/500) | Failing : **0%** (0/500) | Not V6 enabled : **52.33%** (463/500)

Spain

% of WEB Pages Available over IPv6: **52.12%** | number of sites: **34 / 500**

Others: In development/test : **0.39%** (7/500) | Failing : **0.07%** (2/500) | Not V6 enabled : **47.46%** (457/500)

China

% of WEB Pages Available over IPv6: **14.5%** | number of sites: **12 / 500**

Others: In development/test : **25.14%** (4/500) | Failing : **0%** (0/500) | Not V6 enabled : **60.4%** (484/500)

India

% of WEB Pages Available over IPv6: **54.7%** | number of sites: **35 / 500**

Others: In development/test : **0.14%** (4/500) | Failing : **0.21%** (4/500) | Not V6 enabled : **44.99%** (457/500)

Brazil

% of WEB Pages Available over IPv6: **54.54%** | number of sites: **73 / 500**

Others: In development/test : **0.2%** (3/500) | Failing : **0.03%** (1/500) | Not V6 enabled : **45.28%** (423/500)

Arriving Now: All-IPv6 ISP Networks and Data Centers

[Ian Farrer on the All IPv6 TeraStream Network - YouTube](#)



www.youtube.com/watch?v=QRR5ewjmxxE ▼

Mar 22, 2013 - Uploaded by Cisco

Ian Farrer of Deutsche Telekom talks about the challenges of working on one of the first all v6 projects to be ...

[More videos for ipv6 terastream »](#)

Let's take a shortcut...

- IPv4-only
- ~~IPv4-only + IPv6 via NAT/proxy~~
- ~~Dual-stacked public frontend, IPv4 BE~~
- ~~Full dual-stack~~
- ~~Dual-stacked public frontend, IPv6 BE~~
- IPv6-only + IPv4 via NAT/proxy
- ~~IPv6-only~~

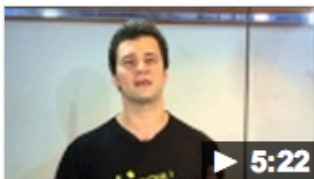
17.10 The Killer App is Automation in the Cloud



The pace of change in IT infrastructure and services has never been greater. New opportunities abound with the shift to cloud computing and the explosion of mobility. Organizations must automate infrastructure and workload provisioning to remain relevant and compete in the new economy, yet much of the opportunity is only available using IPv6. Thoughts on where the biggest opportunities are and some practical advice will be presented.

Paul Zawacki | Enterprise Architect | ORACLE

[Cisco Demonstrates Mapping Address and Port \(MAP\) Technology f...](#)



www.youtube.com/watch?v=He681zqeUJU

Apr 10, 2013 - Uploaded by Cisco

During V6 World Congress 2013 at the EANTC public multi-vendor interoperability event, Andrew Yourtchenko ...

IPv4

IPv4 + NAT44

IPv6 Launch

IPv6 Everywhere

Fixed Computing
(you go to the device)

Mobility / BYOD
(the device goes with you)

Internet of Things
(age of the device)

Internet of Everything
(people, process, data, things)

1993

500M

2003

10B

2013

50+ B

2023

The Internet of Everything



People

Connecting people in more relevant and valuable ways.



Process

Delivering the right information to the right person (or machine) at the right time.



Data

Leveraging data into more useful information for decision making.



Things

Physical devices and objects connected to the Internet and each other for intelligent decision making.

Business Case #3

Real World IoE Potential

- 21 use cases to determine the amount of Value at Stake over a 10 year period
- Both industry-specific and cross-industry use cases



Smart
Factories **\$1.95 T**



Smart
Buildings **\$349B**



Smart
Grid **\$787B**

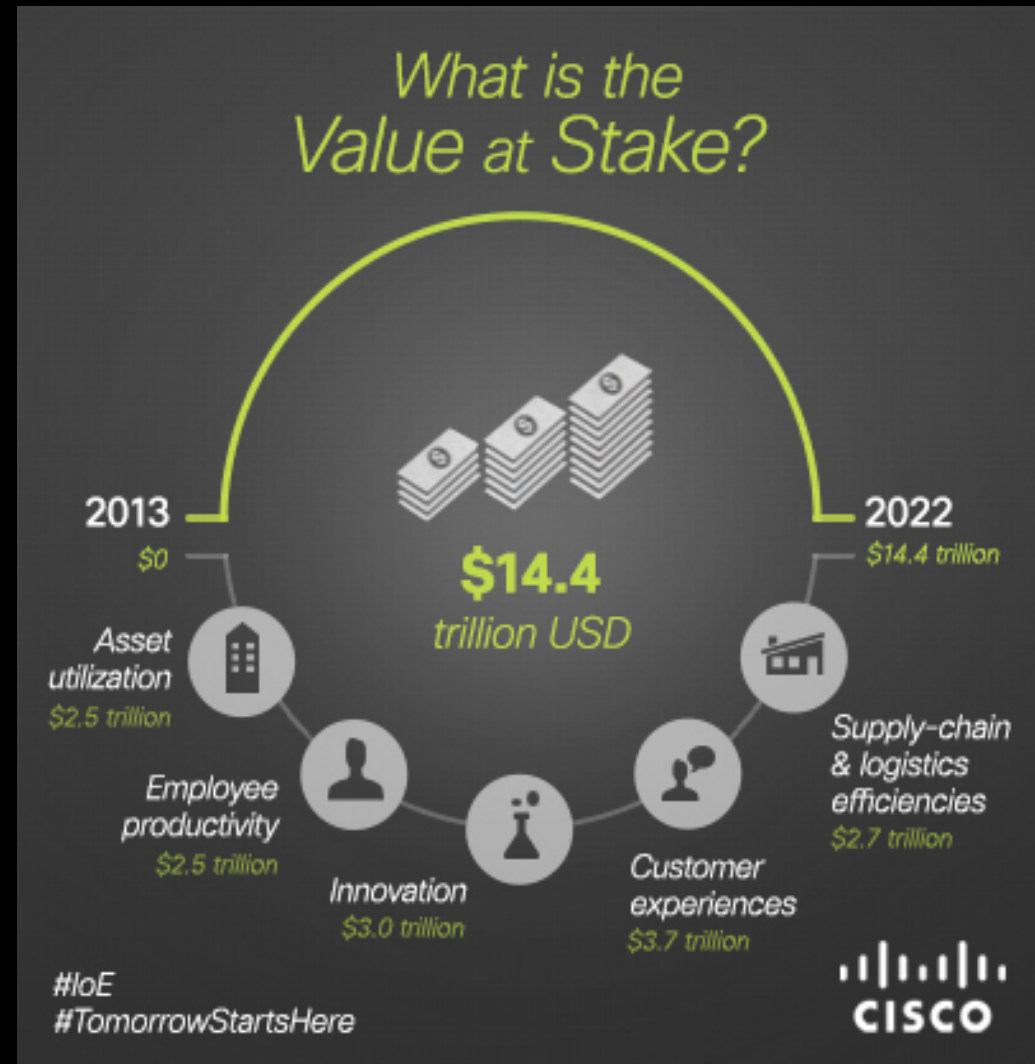
“The World is Moving to IP”

<http://tinyurl.com/IoE-Economy>




Q:
How Much Value
Is at Stake in the
IoE Economy?

A:
14.4 Trillion USD*



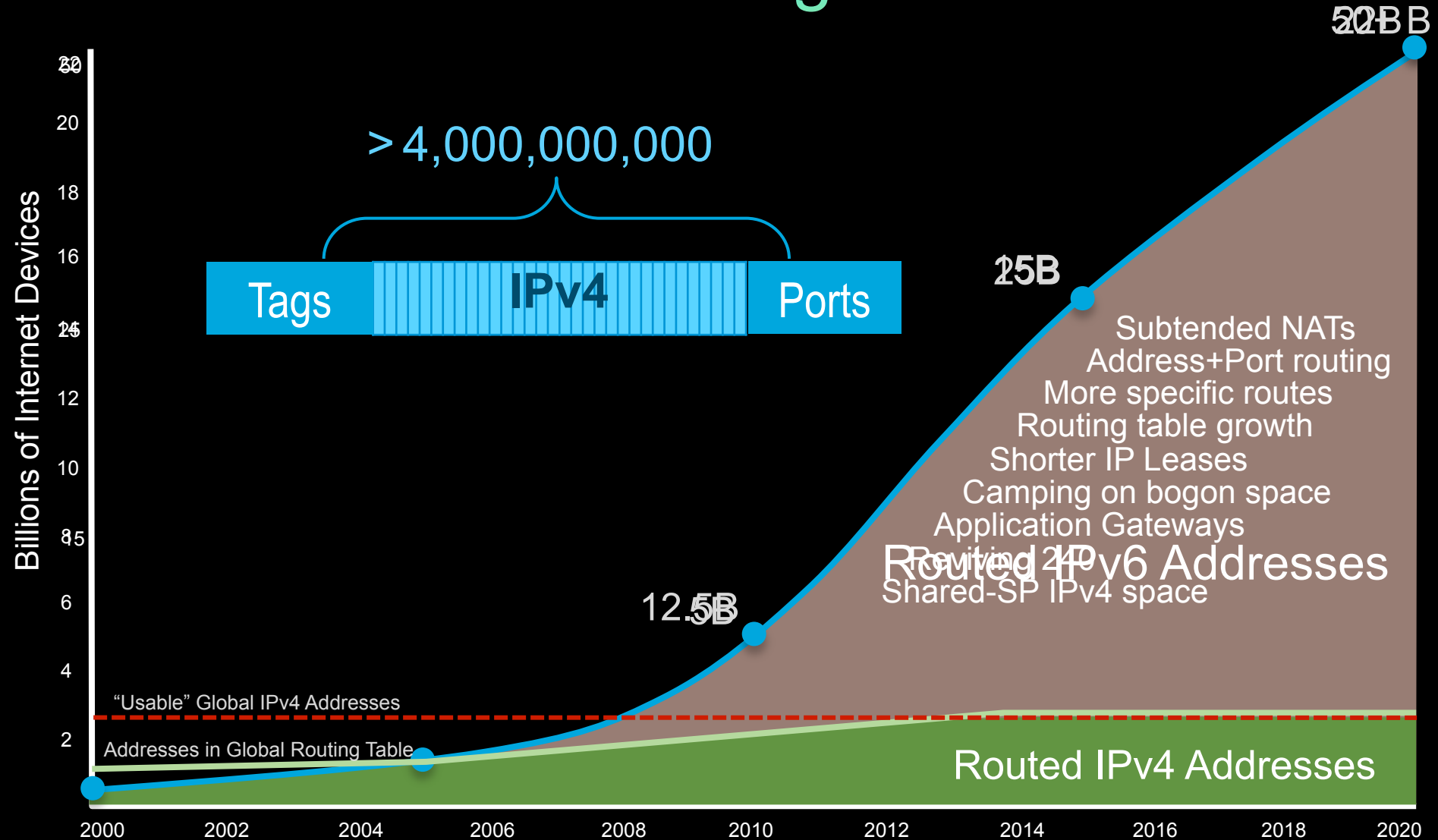
* \$ 88.15 Trillion RMB



“Trying to determine the market size for the Internet of Things is like trying to calculate the market for plastics, circa 1940. At that time, it was difficult to imagine that plastics could be in everything.”

**Prof. Michael Nelson,
Georgetown University**

Future Growth Challenges With IPv4



Sources: IMS Research, Intel, Ericsson, Cisco

Business Case Summary

1. Carrier Grade NAT Bypass

Production deployments today show significant shift of user traffic from IPv4 to IPv6

Real world capex reduction vs. CGN investment alone

2. All IPv6 Networks

IPv6-only Data Centers and Greenfield SP Networks

IPv4 being treated as a service, not as infrastructure

3. Internet of Everything

50+ Billion Devices - people, process data and things

\$14.4 Trillion of Value at Stake over the next 10 years



Thank You

Mark Townsley